

# Novel anomaly detection and classification algorithms for IP and mobile networks

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Thesis defended on December 14, 2020 before a jury composed of:

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Supervisor

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Supervisor

Mathieu Bouet, Thales

Supervisor

**THALES**

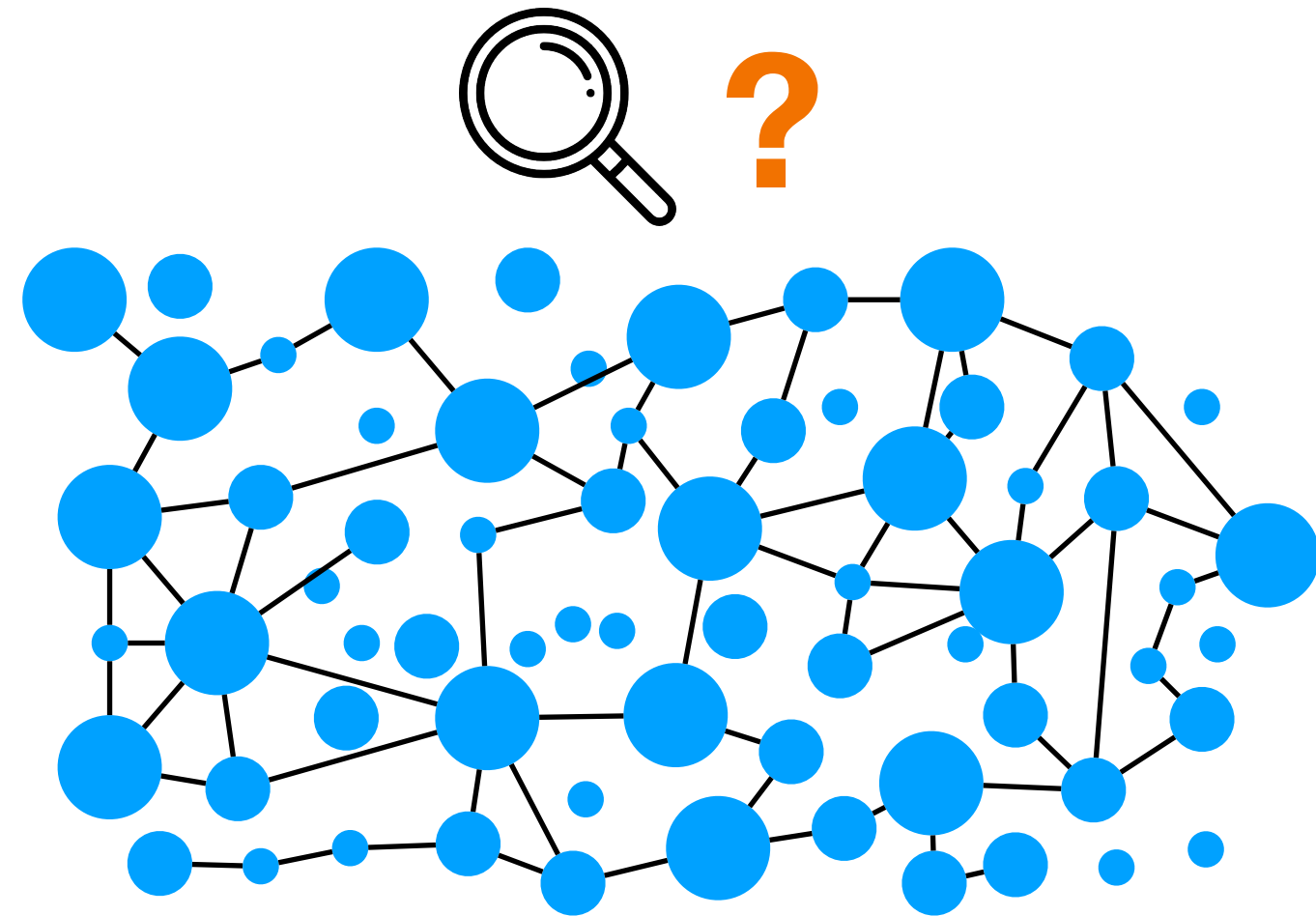


**le cnam**

# Data analysis

**Data:** logs of communications, list of transactions, actions of the users, etc.

Potentially **thousands of logs** to handle each day

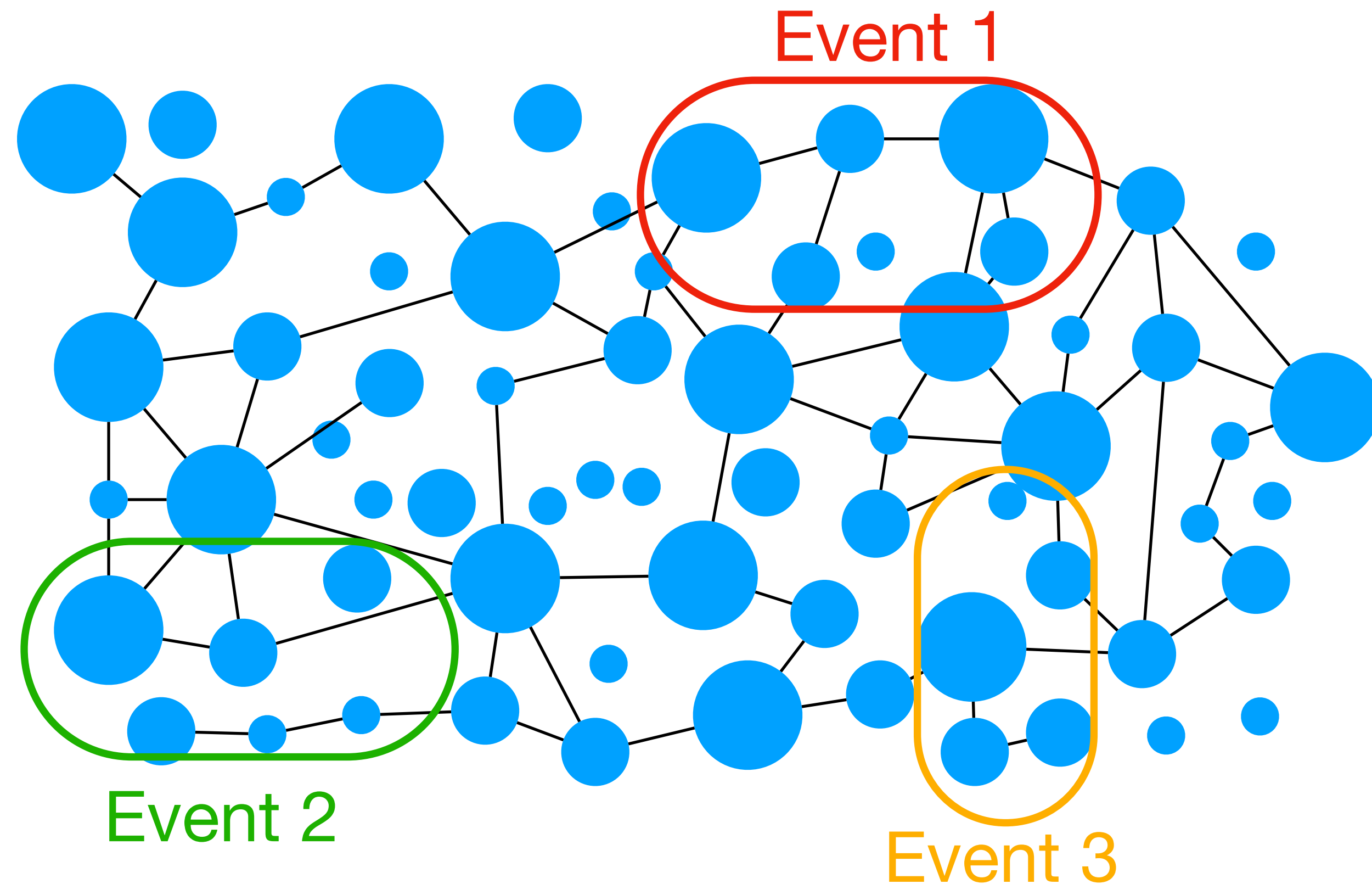


At first sight: **indecipherable**  
and no obvious patterns

## Knowledge discovery:

- ❖ Find underlying patterns
- ❖ Define generic model for learning

# Data analysis techniques



## Numerous anomalies

- ✦ Correlate them to find **events**
- ✦ Investigate **root causes, identity** of attackers, modus operandi...

**State-of-the-art:** rather complex, fine-grained approaches  
e.g., neural networks, graph-based techniques



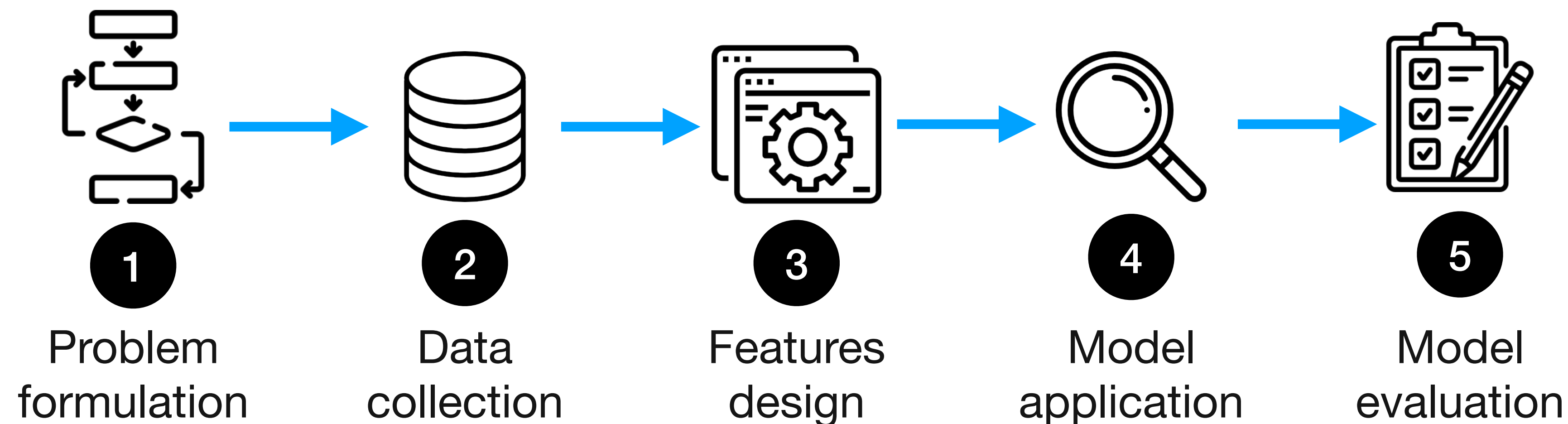
Very expensive computationally and not fit for real networks

# Data analysis techniques

❖ **Statistical** techniques

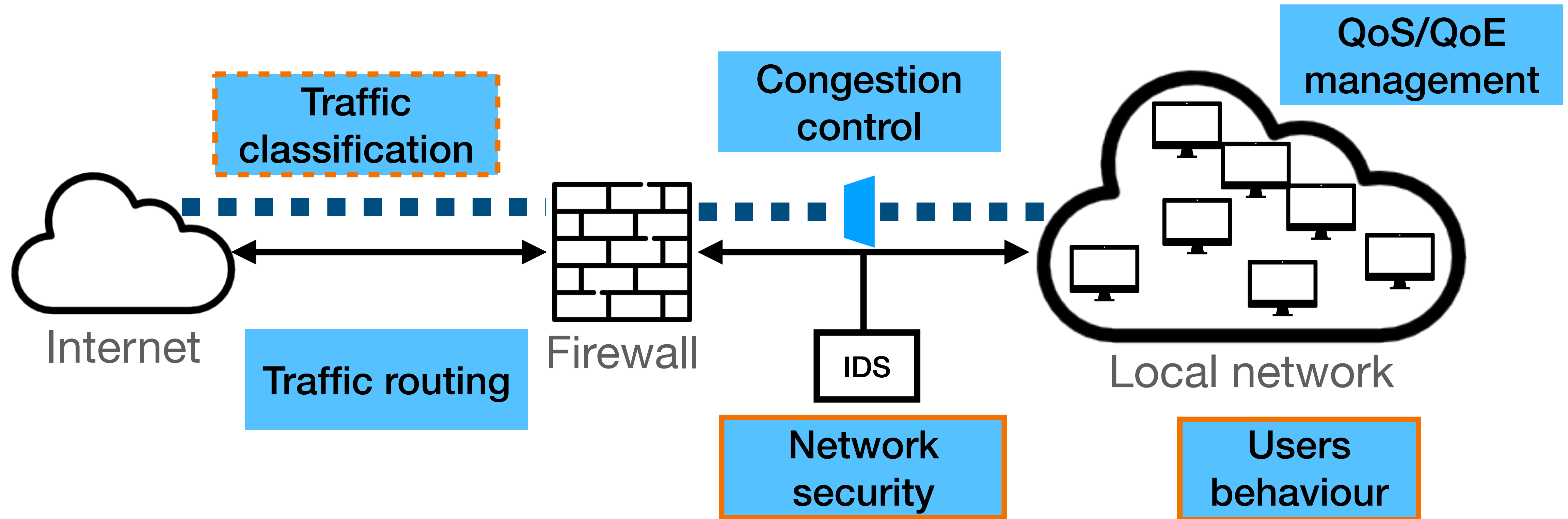
❖ **Machine Learning** techniques

"A computer can be programmed so that it will learn to play a better game of checkers than can be played by the person who wrote the program." - Arthur Samuel (1959)





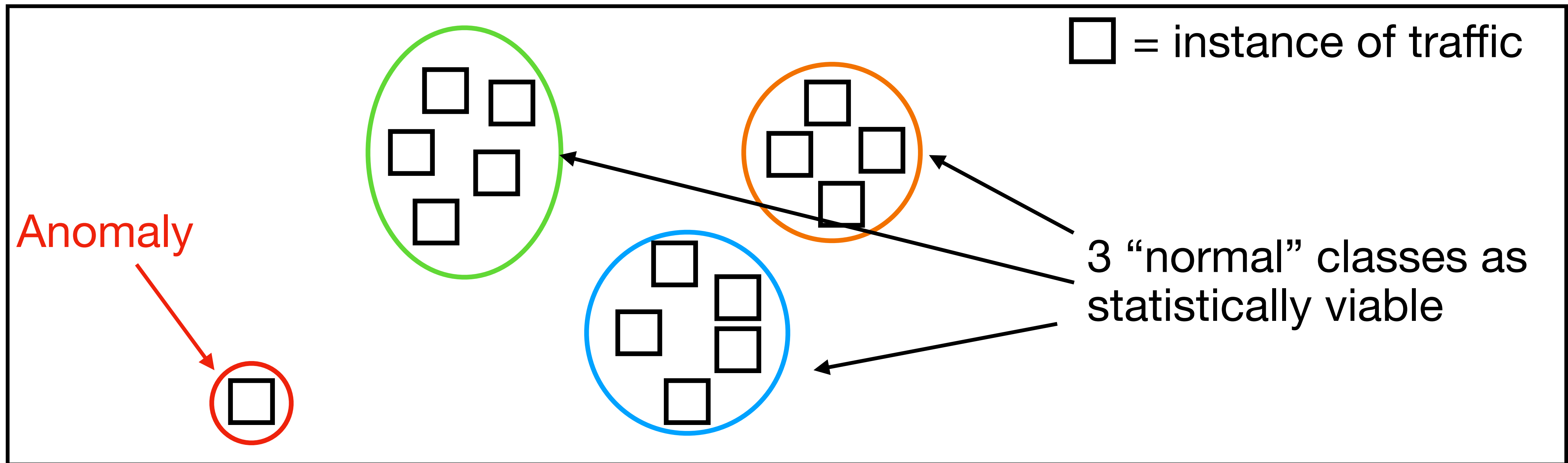
# Network behaviour analysis



# Targets of data analysis

- ❖ **Malicious behaviour** from users
  - ▶ Denial-of-service attacks, network scanning
- ❖ **Unusual behaviour** from users
  - ▶ Bursts of traffic, special events, point-to-multipoint communications
- ❖ **Operational events**
  - ▶ Outages from the network or cloud operator, hardware failures, bad configurations

# Data analysis



1. Aggregation level

□ = host, flow?

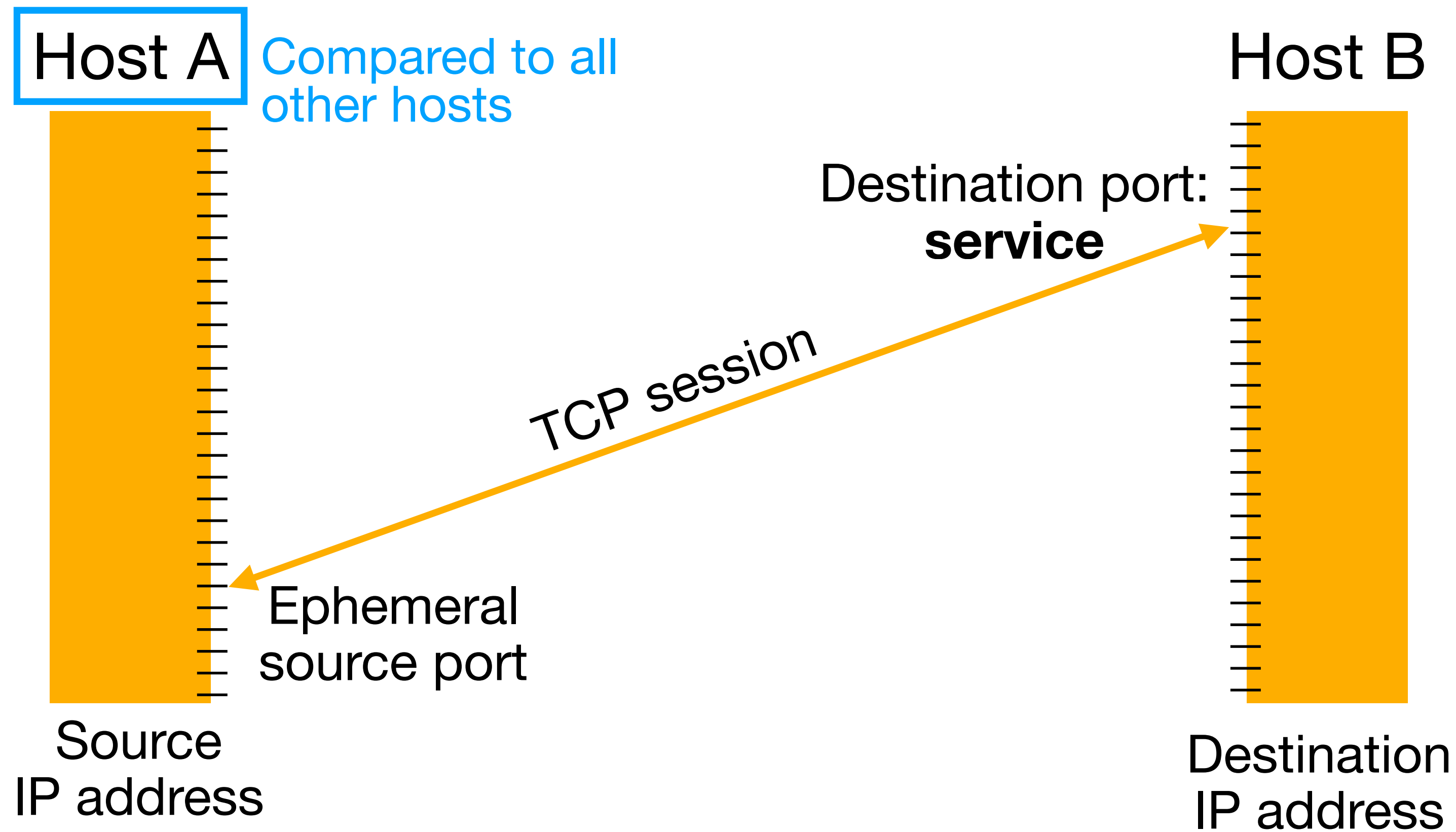
**What to characterise?**

2. Features choice

→ Attributes of the element

**How to characterise it?**

# Aggregation levels



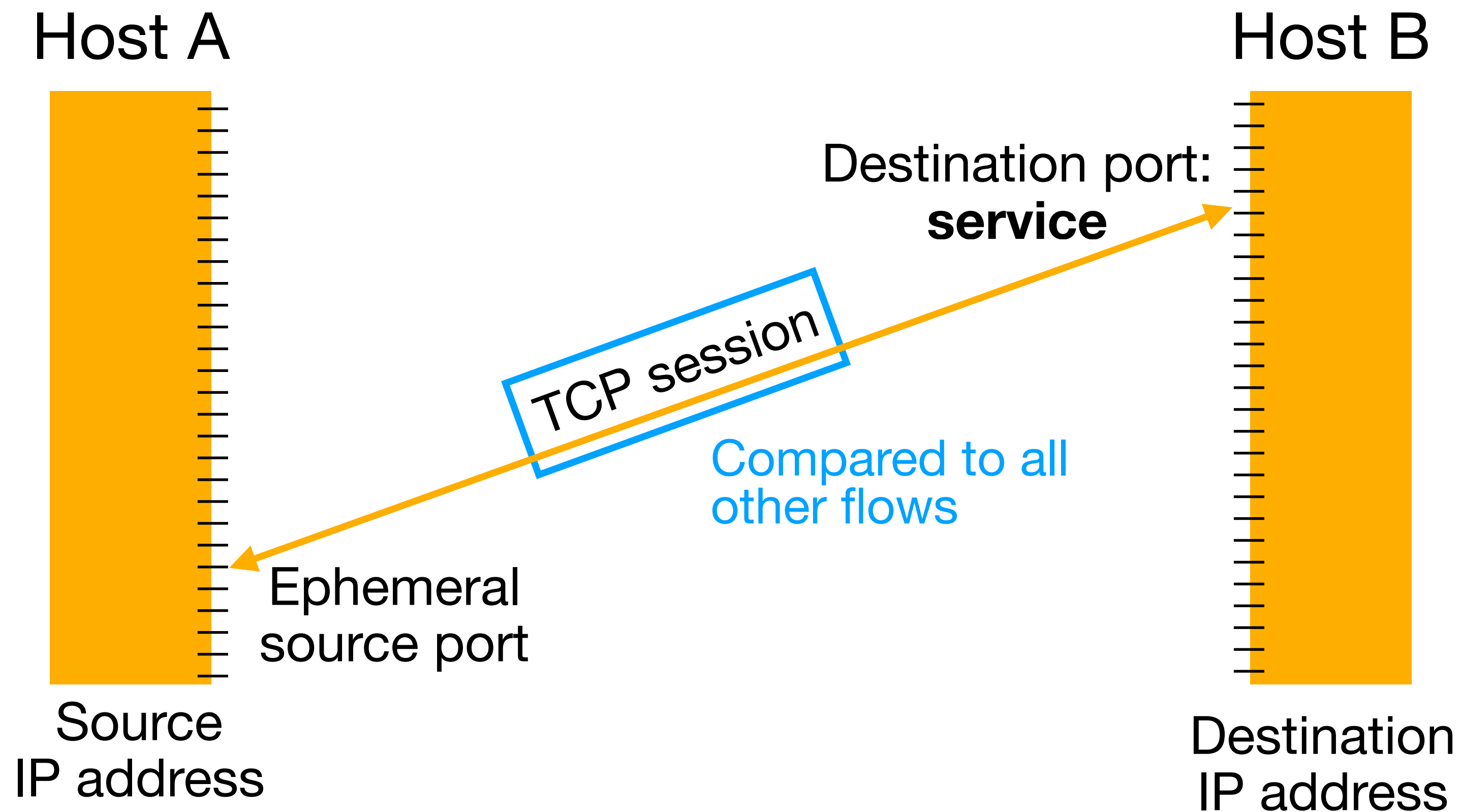
## 1. Aggregation level

Host behaviour

## 2. Features

Packet counts, frequency of communications, protocols

# Aggregation levels



## 1. Aggregation level

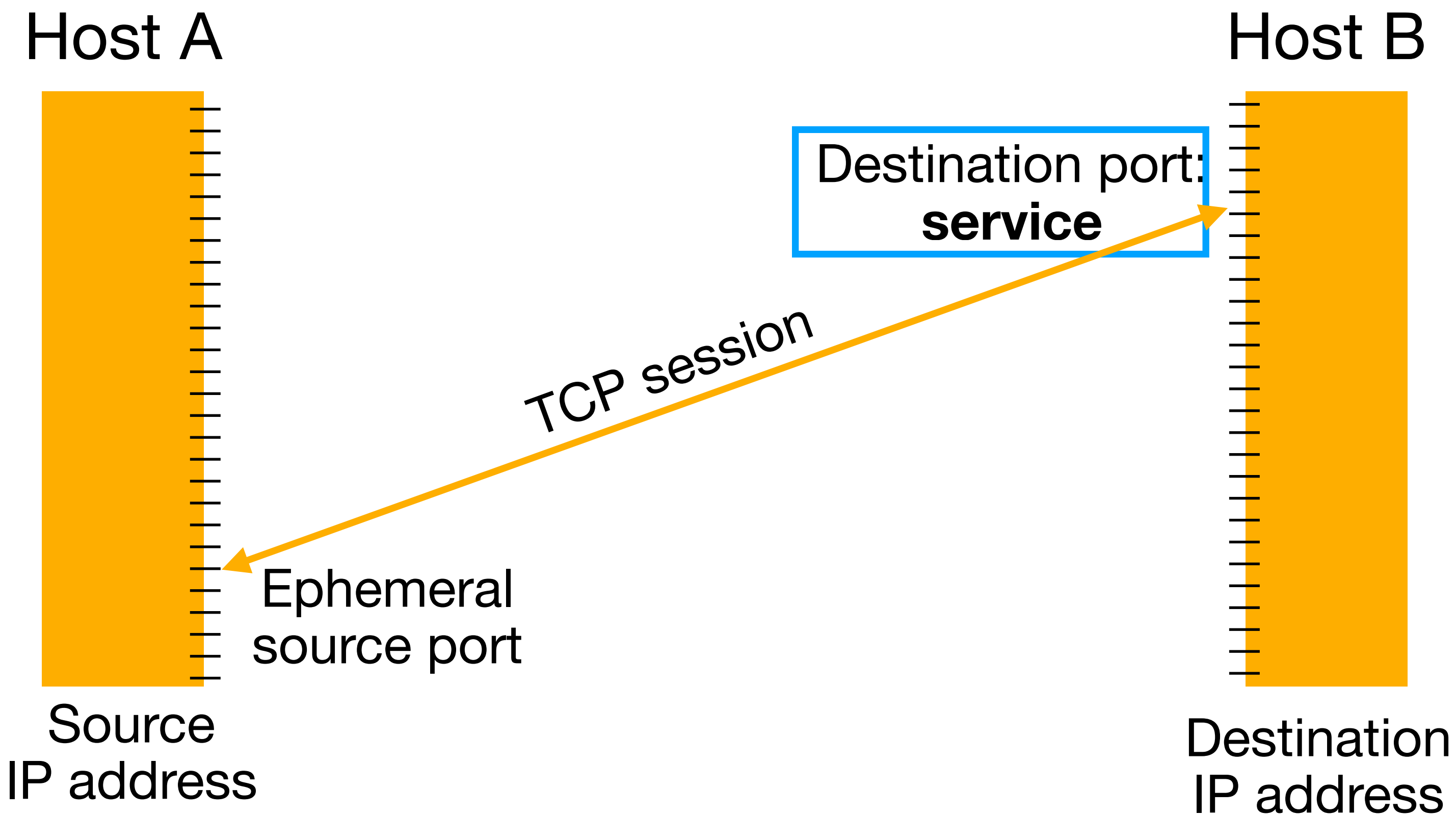
Flow features

## 2. Features

Flow duration, flow volume, mean packet length, packet inter-arrival time, entropy



# Aggregation levels



1. **Aggregation level**

2. **Features**

→ Port or service-level **rarely analyzed**

# Contributions outline

Analysis of the usage of **services, applications and port numbers**

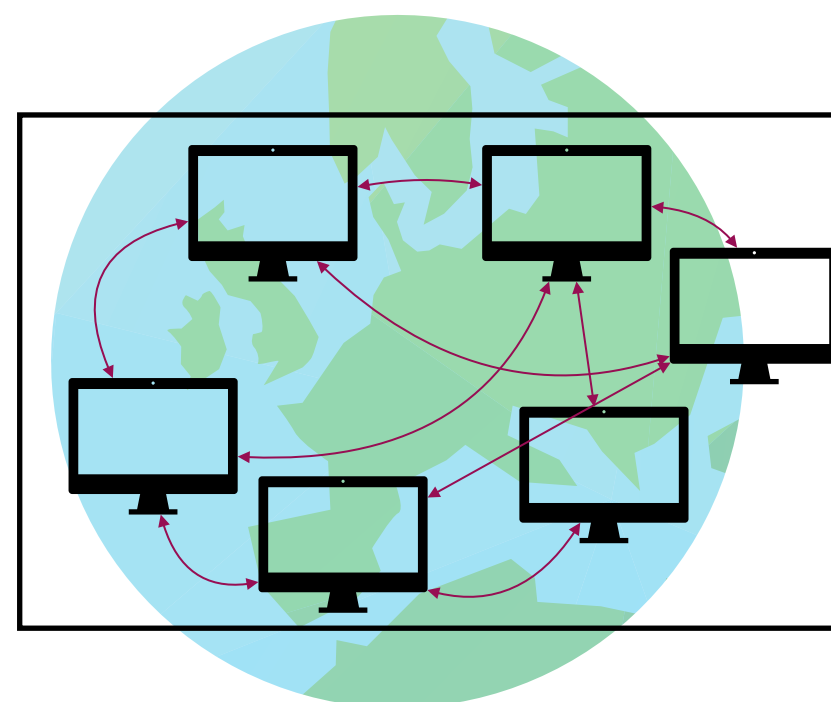
- ❖ **State-of the art**: reasons why unused technique
- ❖ **Our objective**: assessing its **benefits** through **lightweight** techniques
- ❖ Our contributions in 3 different contexts:

Split-and-Merge



Internet-carrier level

BotFingerPrinting



Local (corporate) network

ASTECH



Cellular networks

Security aspects

Behavioural analysis

# Per-service detection

Rather **underused** method:

- ❖ Numerous elements to analyse
  - ▶ In IP networks: 65,536 ports
  - ▶ In cellular networks: all services or mobile apps

→ Requires an algorithm of low-complexity

- ❖ Traffic obfuscation to avoid firewalls

→ Concerns only a few cases

- ❖ Encrypted traffic

→ Deep Packet Inspection to induce used applications

# Per-service detection

Ports and applications universally and permanently used

Able to identify uncommon behaviours not seen with flows and IP addresses:

- ❖ **Long-term** detection as ports subsist over time

→ Detection of attackers **slowly spreading**

- ❖ **Several vantage points** as ports universally used

→ **Cross-validation**

- ❖ Application **failover** or **update**, **vulnerability scan** on a given port

→ Not visible by analysing IP addresses and flows

# Our objectives

- ❖ State-of-the art: complex approaches, not fit for real networks

Objective: provide a **pragmatic approach**, lightweight, efficient and scalable

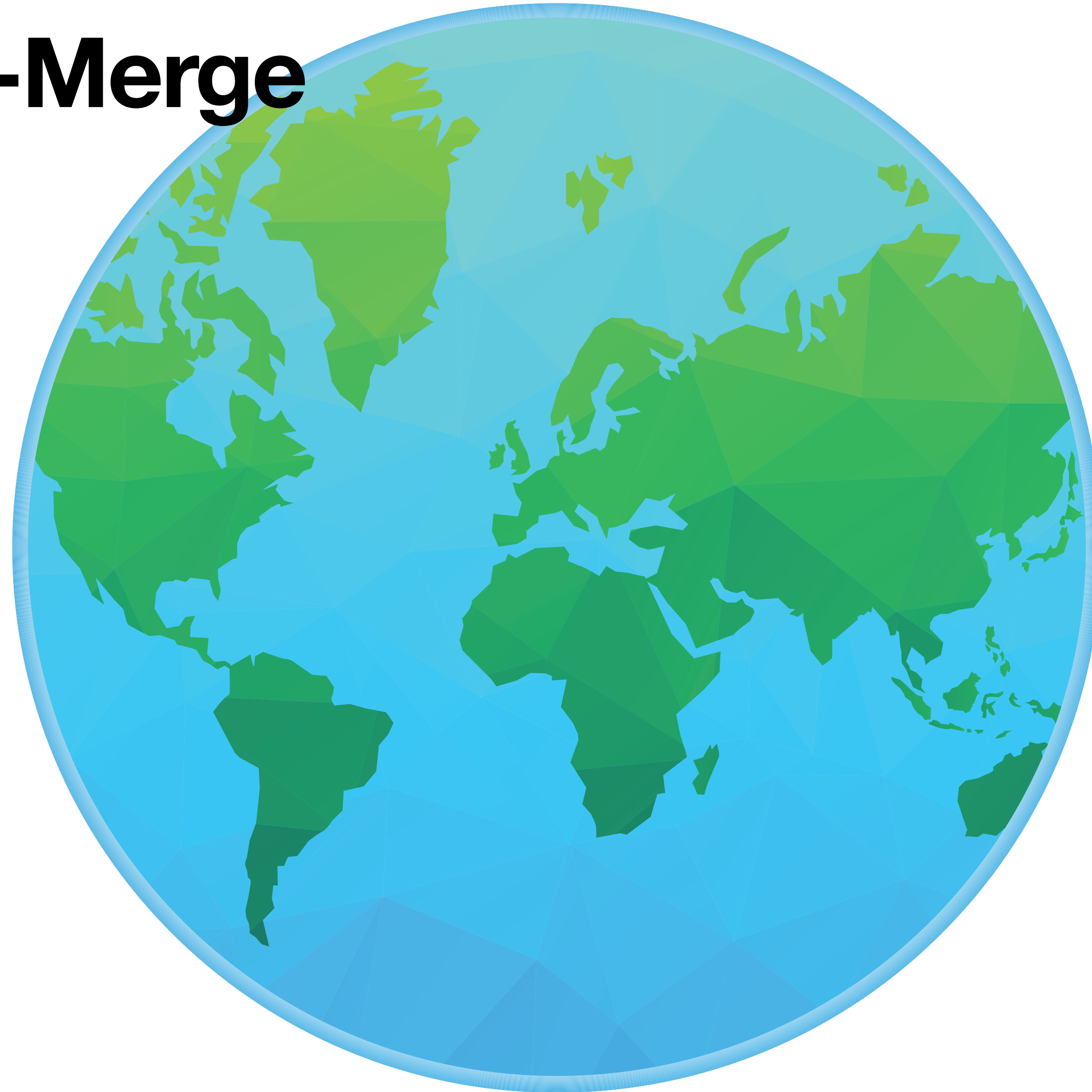
- ❖ Through the analysis of **ports, services and applications** usages
- ❖ Using **statistical and machine learning** techniques: classification, clustering, anomaly detection
- ❖ In various contexts: at IP-level, in local networks, in cellular networks



# Split-and-Merge

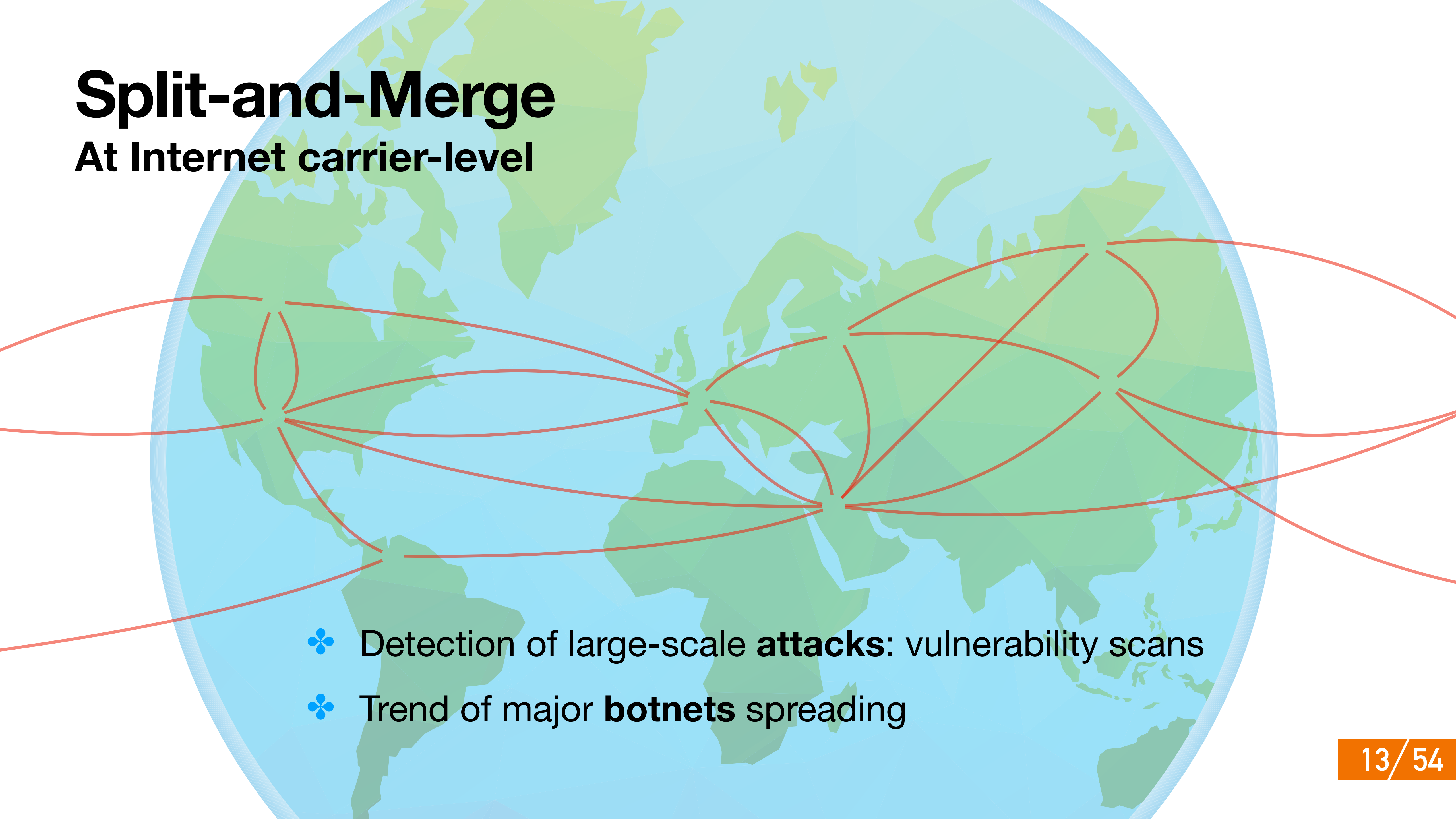
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# Split-and-Merge



# Split-and-Merge

## At Internet carrier-level



- ❖ Detection of large-scale **attacks**: vulnerability scans
- ❖ Trend of major **botnets** spreading



# Split-and-Merge

**Challenge:** major botnets spreading **not detected** by traditional Intrusion Detection Systems

↓

**Our approach:**

- ❖ **Long-term** analysis of ports usage
- ❖ **Cross-validation** in several subnetworks

**Our contribution:** detection of large-scale **vulnerability scans** and **botnets** spreading





# Server vulnerabilities

Exposed to the Internet, open ports, no authentication

Common Vulnerabilities and Exposures:

- ❖ CVE-2018-1000115 (memcached) [port 11211](#)
- ❖ CVE-2017-17215 (Huawei HG532 routers) [port 37215](#)

# IoT devices vulnerabilities

Low computational power to run **security functions**

- ❖ CVE-2018-7445 (MikroTik devices) [port 8291](#)
- ❖ CVE-2018-11653 & CVE-2018-11654 (Netwave IP cameras) [port 8000](#)

→ Identification of these services or devices by port number.



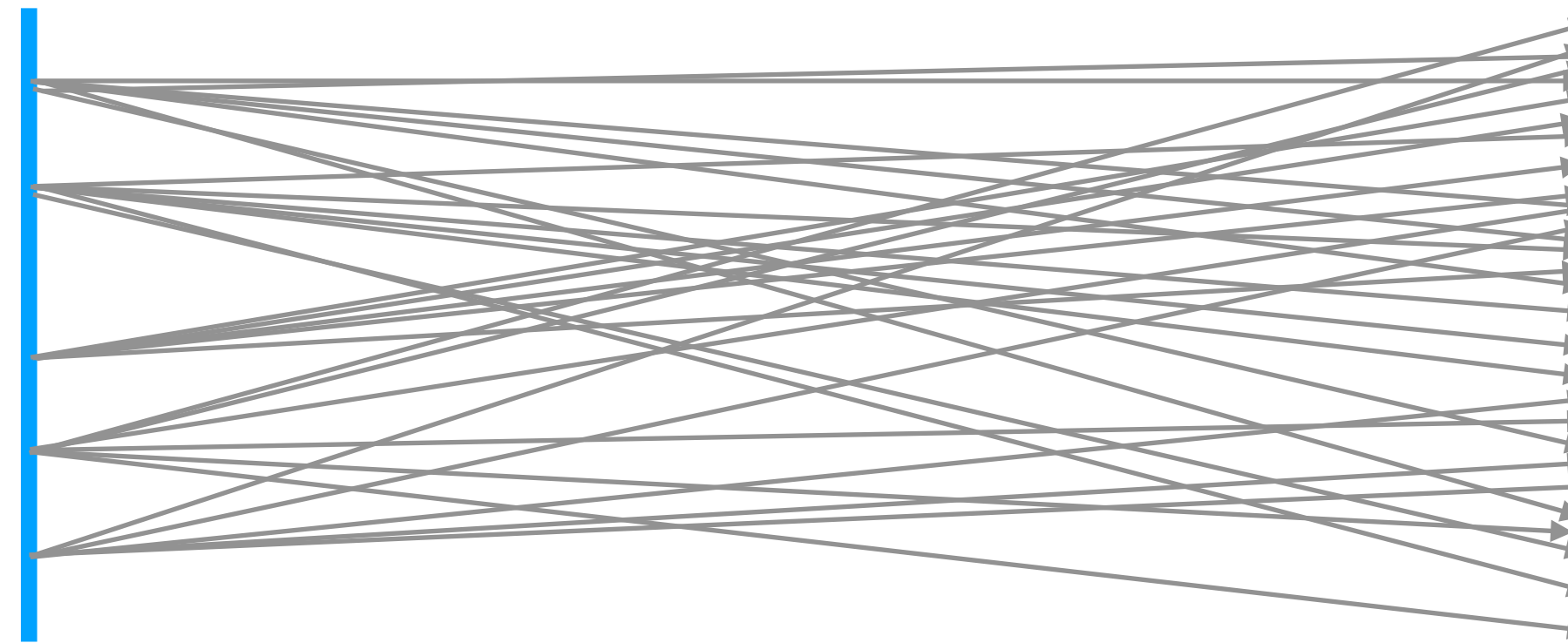


# Vulnerability scan

Port scan to identify devices hosting **vulnerable services**

## ❖ IP addresses

Attackers coming from everywhere



Each targeting the whole range of IP addresses

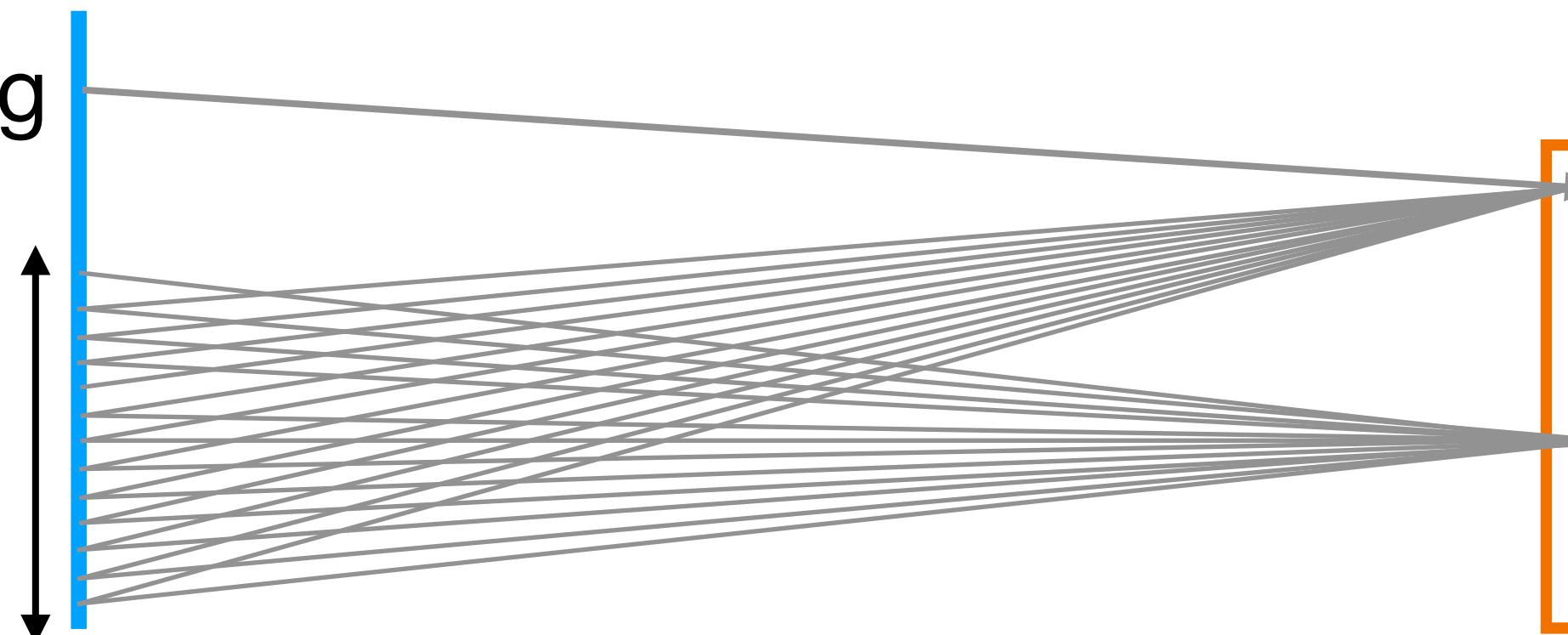
Source IP addresses

Destination IP addresses

## ❖ Port numbers

Port spoofing

Range for ephemeral ports



**Only point in common**

Port scan on port 23

Port scan on port 2323

Source ports

Destination ports



# Split-and-Merge

## Overview

- ❖ **Long-term analysis of the usage of ports:**
  - 1 - Features computation
  - 2 - Local anomaly detection
  - 3 - Central correlation
  - 4 - Fine-grained anomaly characterisation

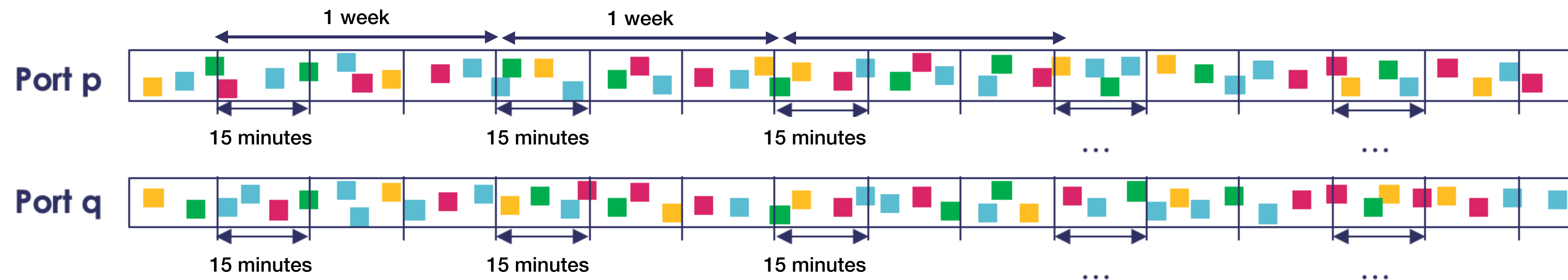


# Split-and-Merge

## 1 - Features computation

For each port  $p$ :

- ❖ Source diversity index
- ❖ Destination diversity index
- ❖ Port diversity index
- ❖ Mean packet size
- ❖ Standard deviation of packet size
- ❖ Percentage of SYN packets



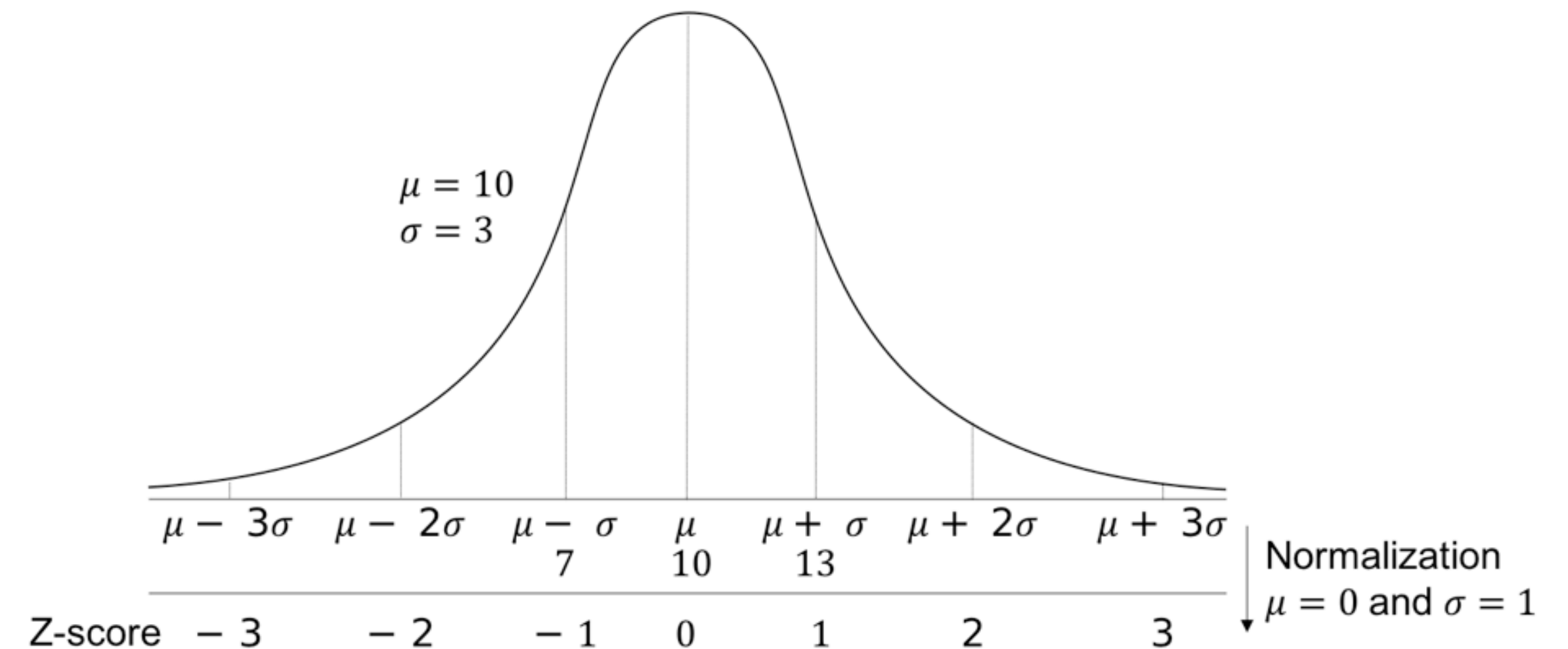


# Split-and-Merge

## 2 - Local anomaly detection

Time series  $x \rightarrow$  normal distribution  $\mathcal{N}(\mu, \sigma^2)$  of mean  $\mu$  and std  $\sigma$

port $p$	$x_1$	$x_2$	$x_3$
Feature	7	13	30
Feature	54	50	53



- ❖ Z-score of  $x_i$  :  $Z = \frac{x_i - \mu}{\sigma}$   
 → **not resistant to outliers**

- ❖ Modified Z-score using median and median std

If  $M >$  threshold  $T = 3.5 \rightarrow$  **anomaly**

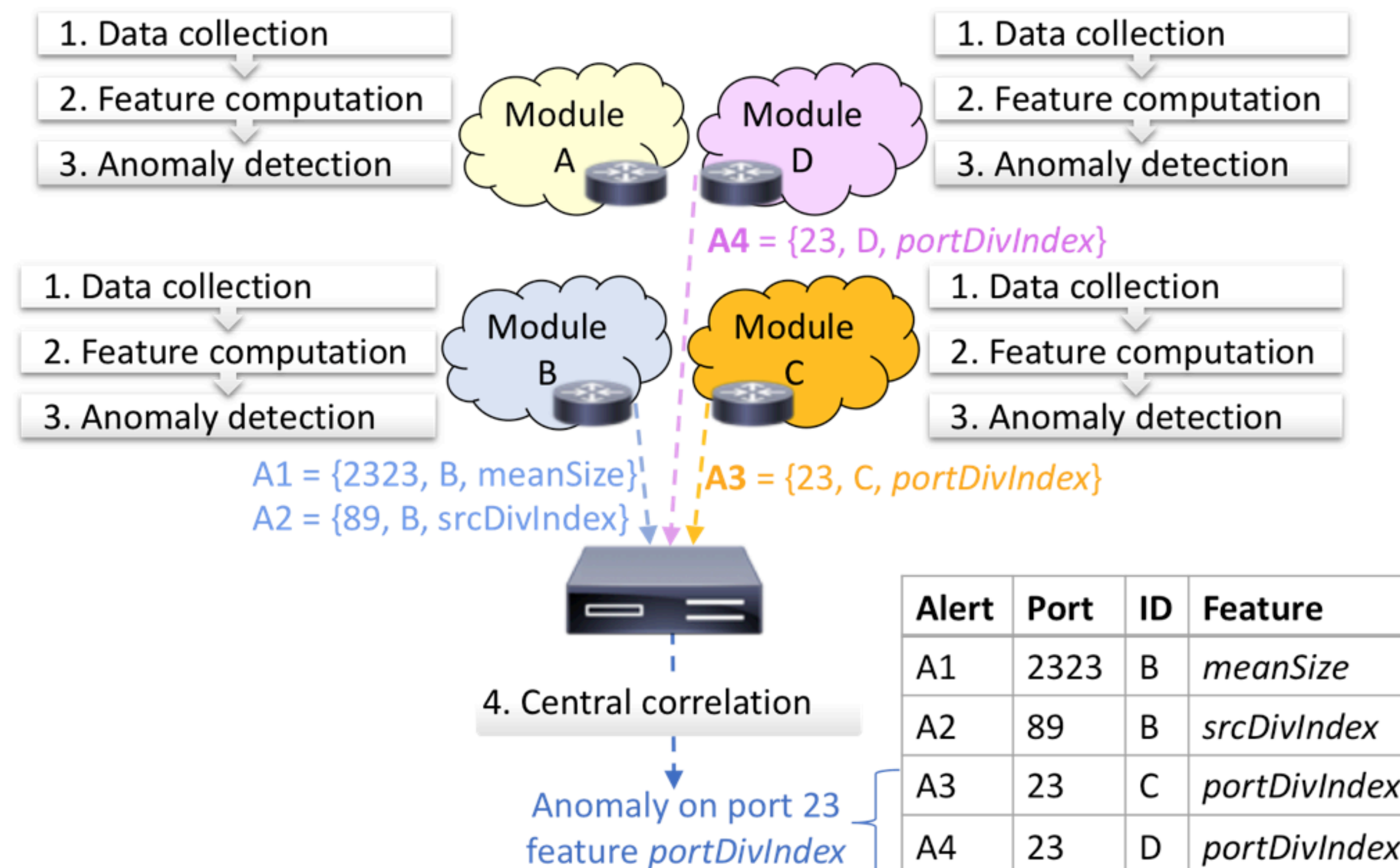


# Split-and-Merge

## 3 - Central correlation

To reduce false positives: Split-and-Merge architecture

Central controller: **keep only distributed anomalies**







# Split-and-Merge

## 4 - Fine-grained characterisation through expert rules

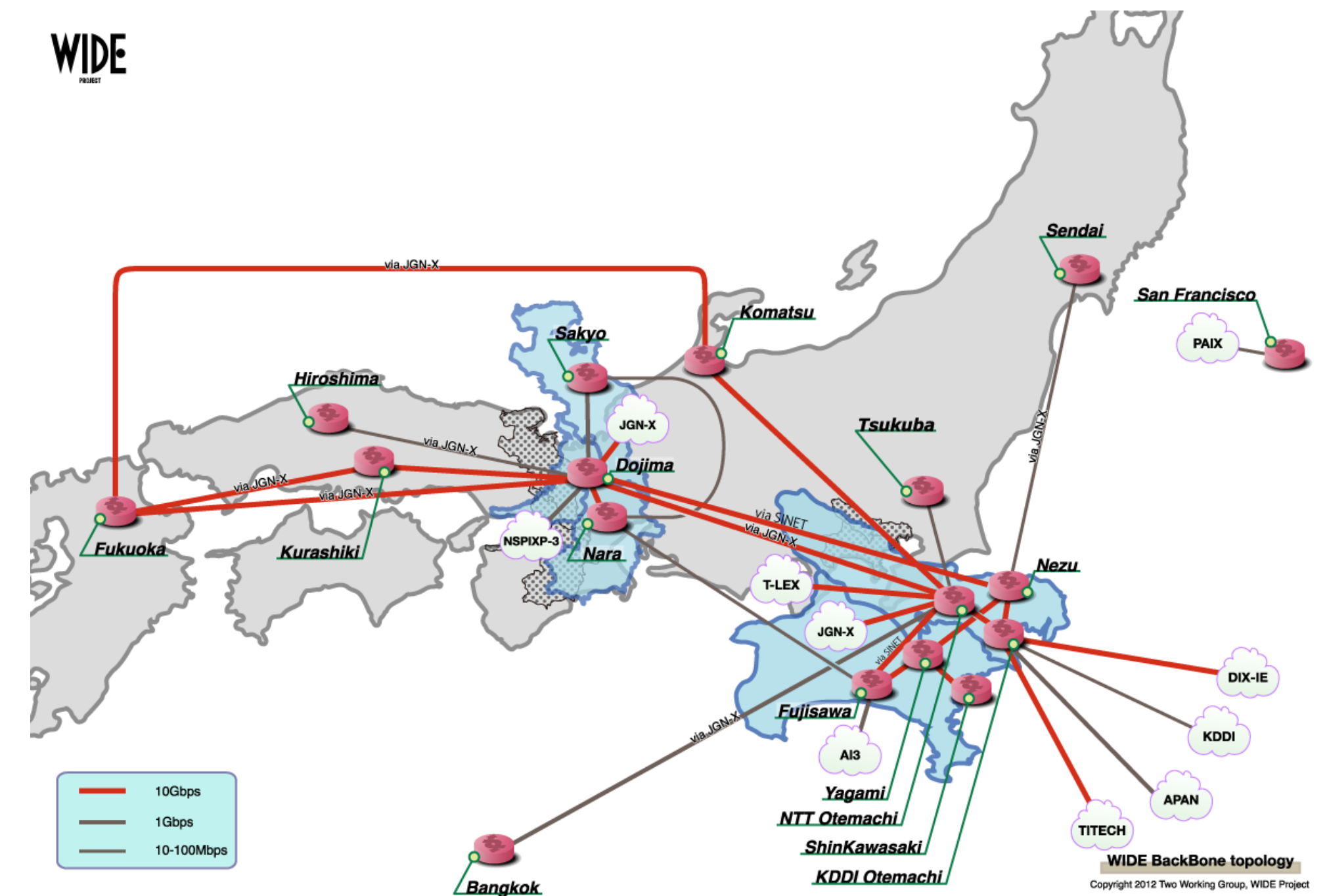
Classes	Characteristics
More normal packets	+meanSize, +stdSize
More forged packets	-meanSize, -stdSize
Large scan	-srcDivIndex, +destDivIndex, -meanSize
DDoS	+srcDivIndex, -destDivIndex
Botnet scan	+srcDivIndex, +destDivIndex, -meanSize
Botnet expansion	+srcDivIndex, +destDivIndex, -stdSize
Targeted scan	-srcDivIndex, -destDivIndex
Less botnet scan	-srcDivIndex, -destDivIndex, +meanSize, -stdSize



# Evaluation on real-world traces

MAWI dataset (WIDE Project):

- ❁ **Daily files** of 15 minutes of traffic from a transpacific link
- ❁ Captured between the **MAWI network** and the **upstream ISP**

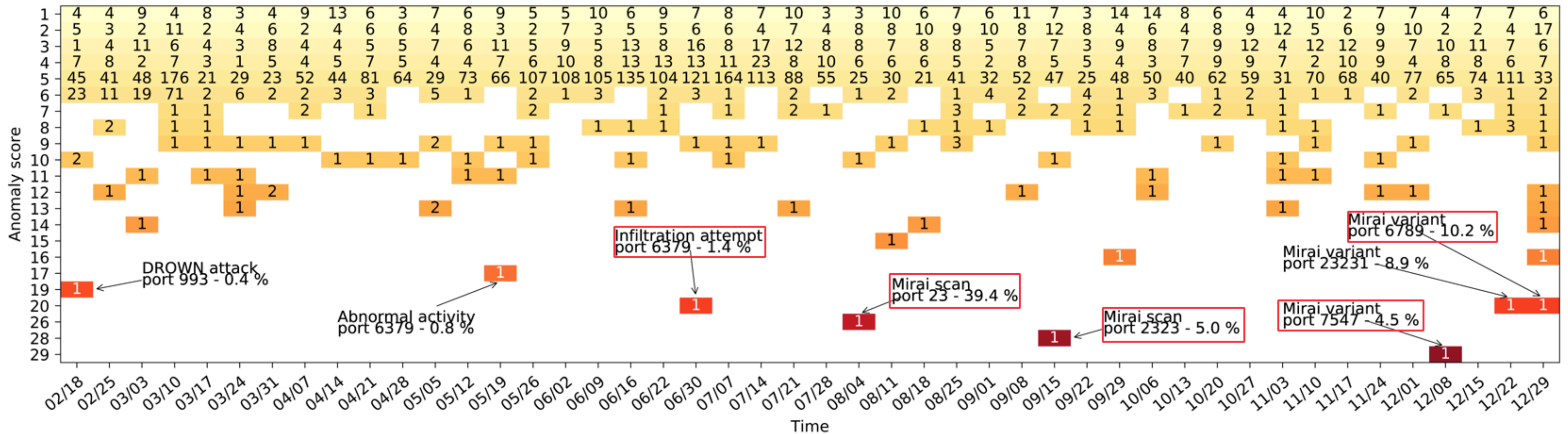




# Evaluation (2016)

Anomaly score: number of anomalies for one port

→ Considering **all subnetworks** and **all features**



- ❁ Very low number of anomalies
- ❁ **Not detected** by traditional IDSs (MAWILab, ORUNADA)

MAWILab: combining diverse anomaly detectors for automated anomaly labeling and performance benchmarking, *Co-NEXT*, 2010.

Online and Scalable Unsupervised Network Anomaly Detection Method, *IEEE Transactions on Networks and Service Management*, 2016.





# Retrospective of major botnets

- ❖ Mirai (ports 23, 2323, 7547, 6789, 2222, 23231)
- ❖ Hajime (port 5358)
- ❖ Reaper (port 20480)
- ❖ Satori (ports 37215, 52869)
- ❖ ADB.Miner (port 5555)
- ❖ Memcached (port 11211)
- ❖ Satori (port 8000)



# Split-and-Merge conclusion

Benefits of **per-port detection**:

- ❖ Focus on **port numbers**: detection of **world-wide attacks**, not seen by traditional IDS
- ❖ **Long-term** analysis: possible only when using **port numbers**
- ❖ **Cross-validation** in different subnetworks: very few **false positives**

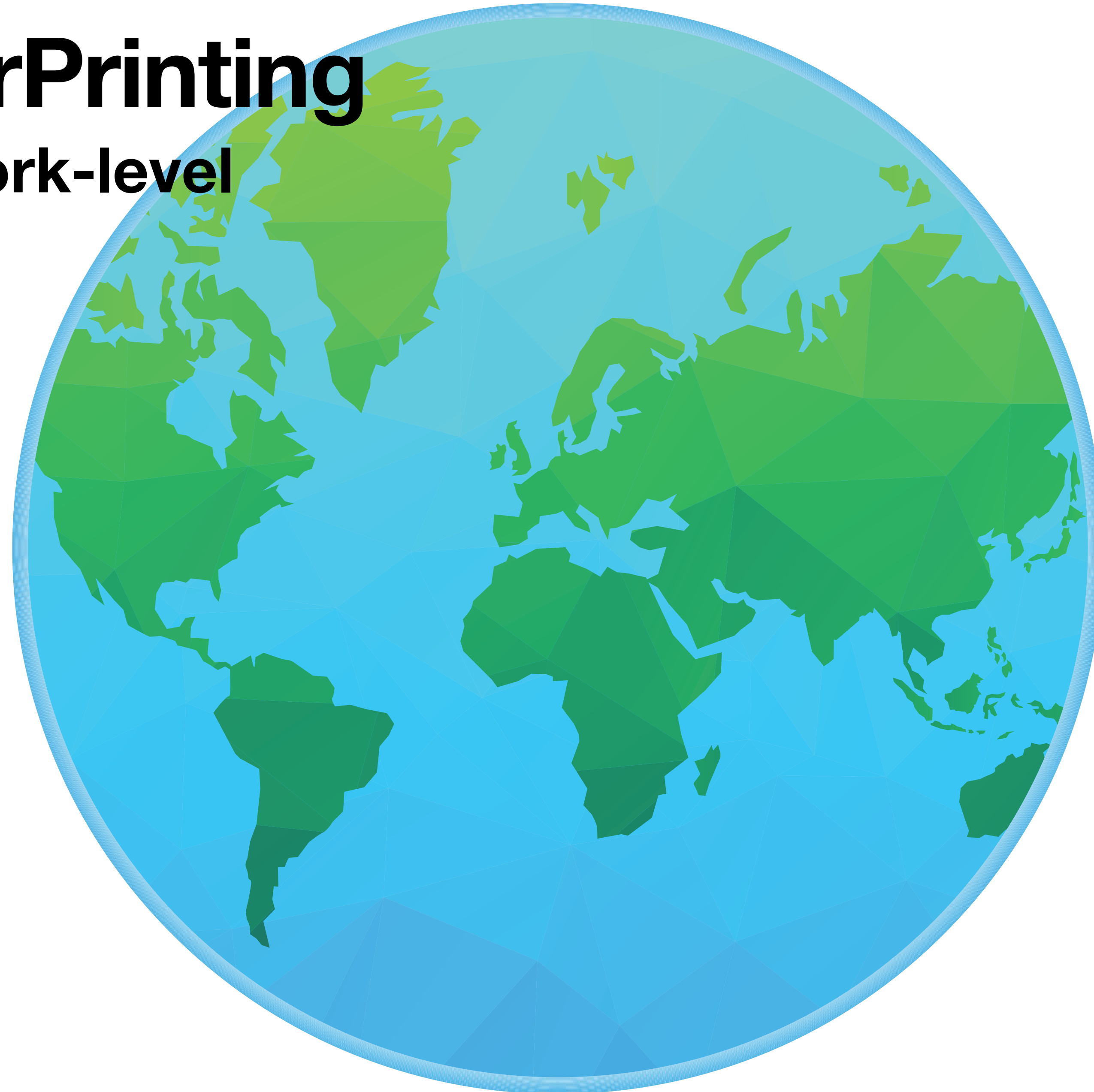
**Lightweight** algorithm: ideally running at the switch-level

# BotFingerPrinting

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# BotFingerPrinting

At local network-level





# BotFingerPrinting

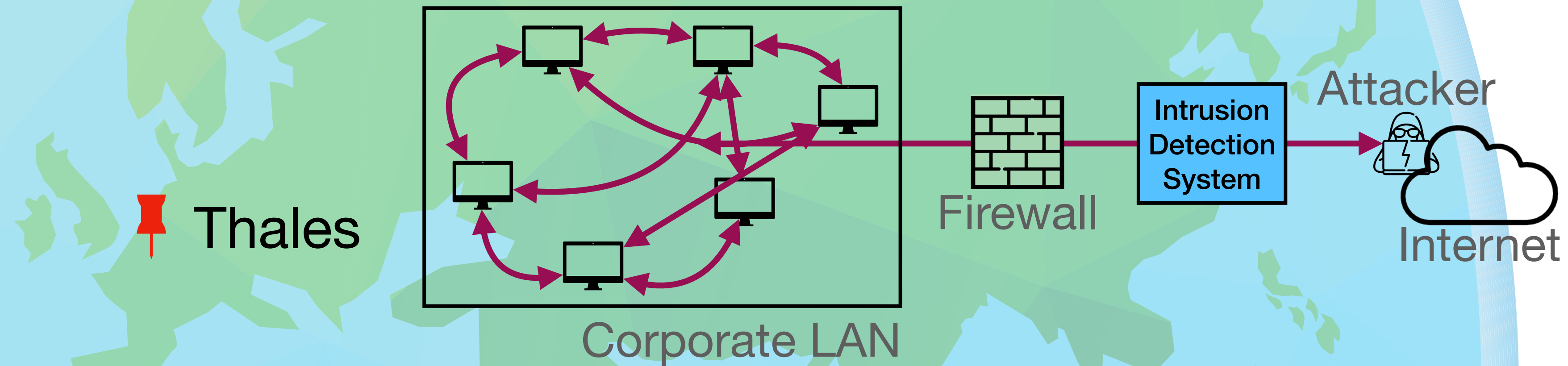
## At local network-level

A stylized world map with a light blue background and green landmasses. A red pushpin is placed on the western coast of Europe, specifically over France. The word "Thales" is written in black text next to the pin.

Thales

# BotFingerPrinting

## At local network-level



- ❖ **Model the communications** within a network
- ❖ Suspicious communications patterns to **find infected hosts**

# BotFingerPrinting

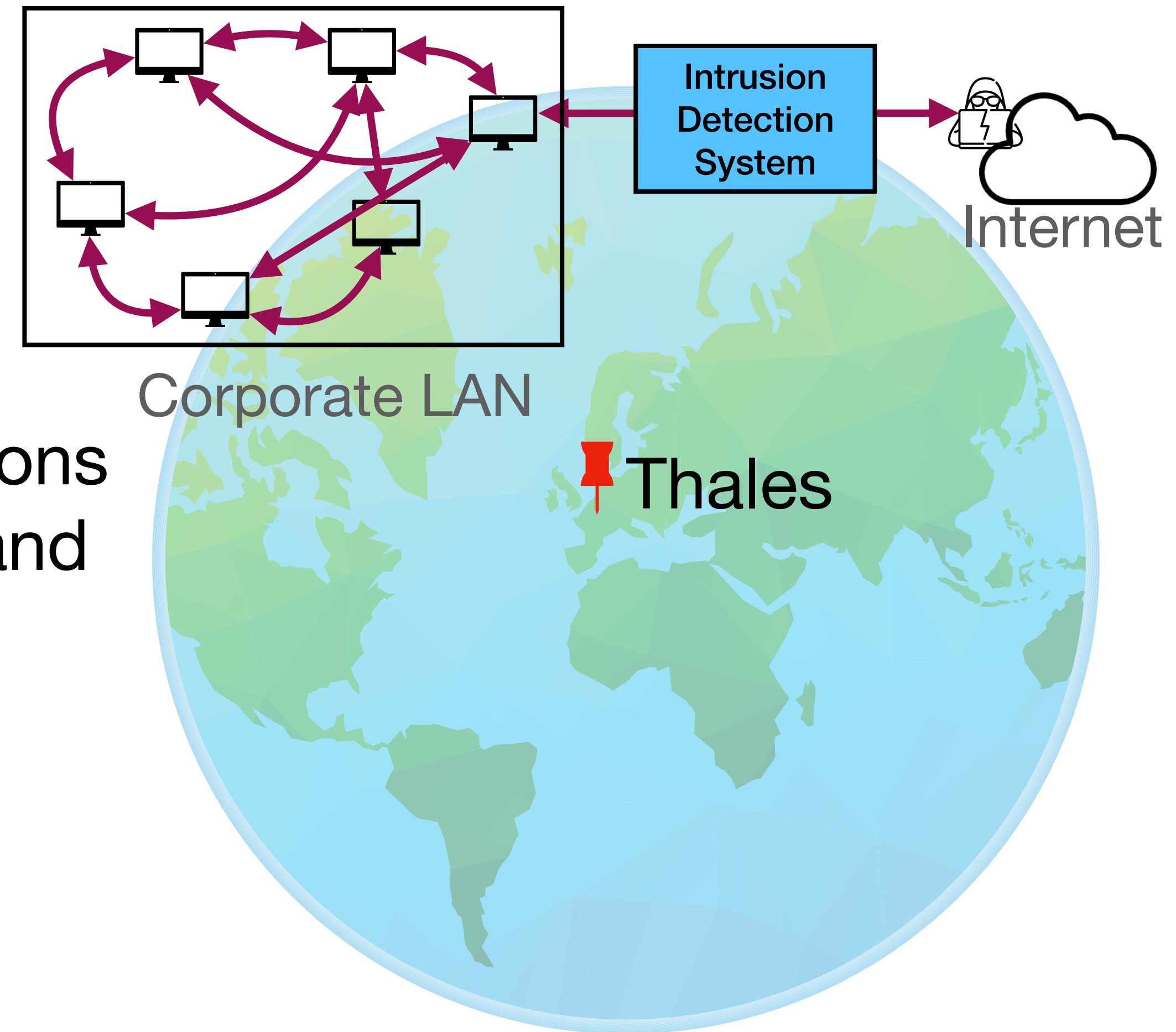
## Challenge: botnet detection within LAN

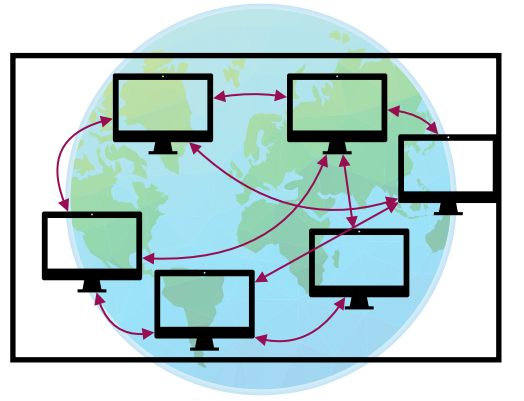
- ❖ Flow-based approaches: miss communications patterns
- ❖ Graph-based approaches: not scaling

Our approach: simplify the communications graphs through histograms about hosts and **services contacted**

## Our contributions:

- ❖ Very high accuracy compared to SOTA
- ❖ Lightweight compared to graph-based approaches



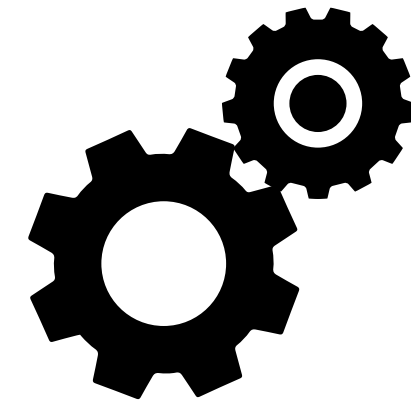


# Botnet architecture

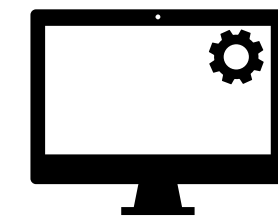
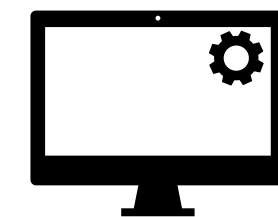
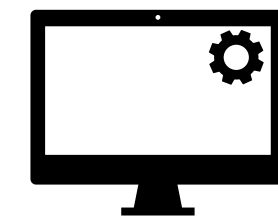
Attacker



Malware



Infected hosts



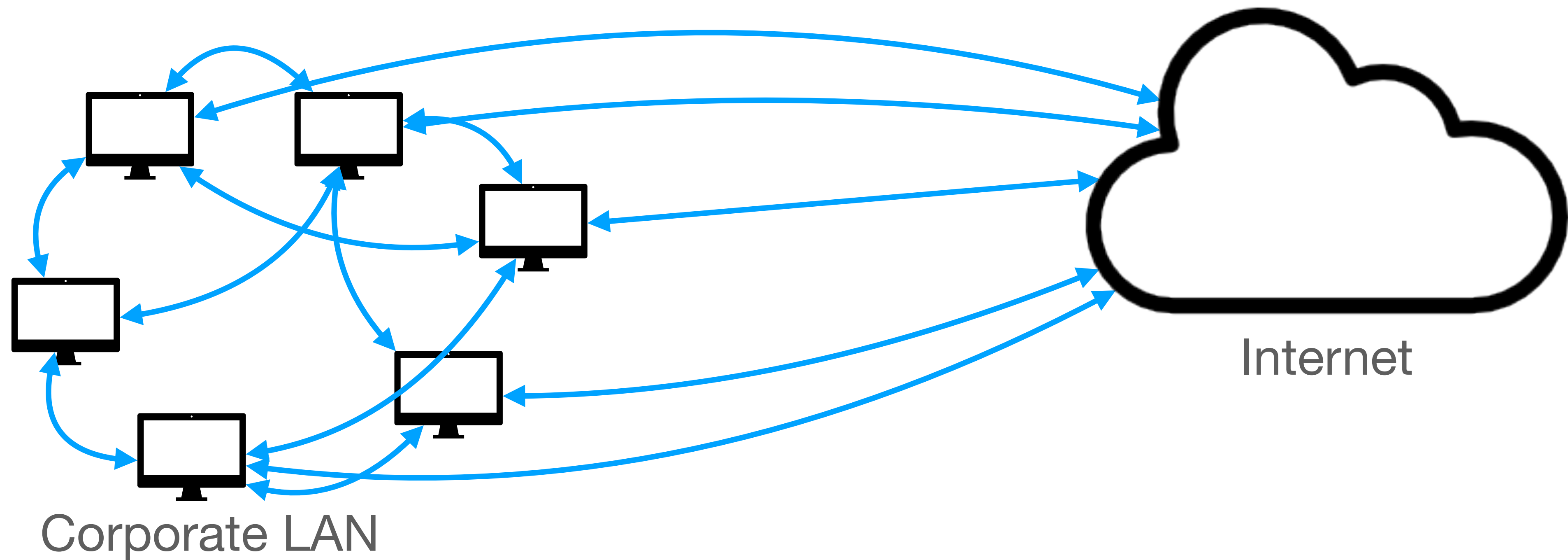
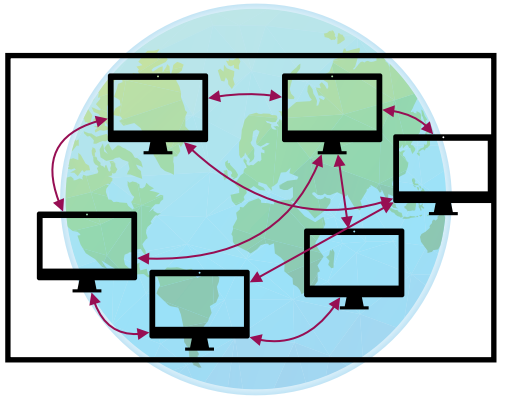
- **Malicious activities:** DDoS, spam, scan
- **Infection** of other hosts

Command-and-Control (**C&C**) channel

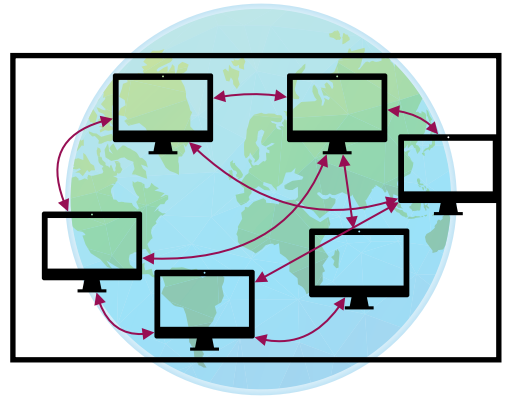
→ Need to identify **communication patterns specific to a bot.**

# Graph-based approaches

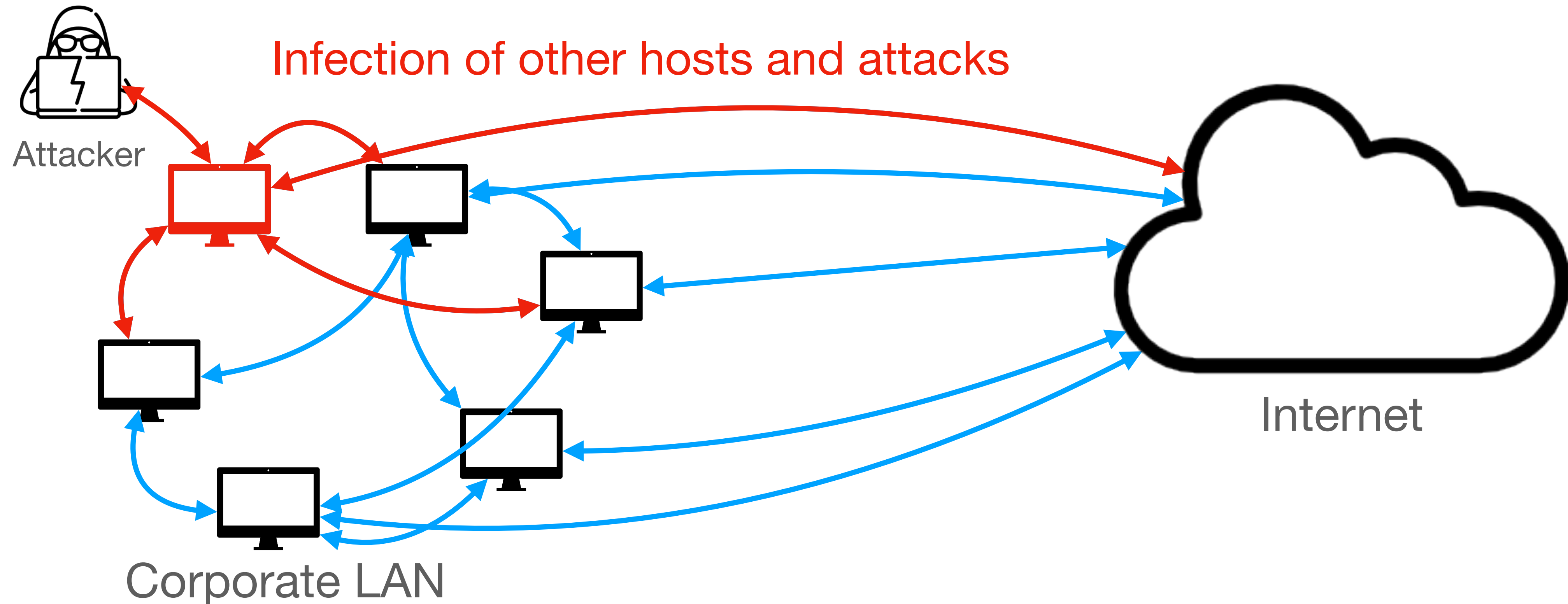
Context







# Graph-based approaches



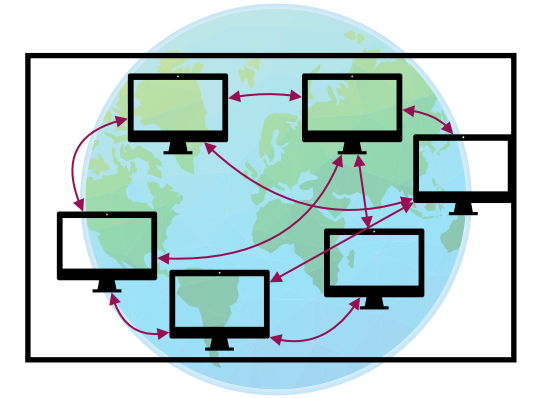
- ❖ **Graphs** modelling the communications of an host
- ❖ Abnormal graphs  $\Leftrightarrow$  **botnets**  $\rightarrow$  ***NP*-complete or cubic complexity**

$\rightarrow$  **Our objective: simplifying the communications graphs**



# CTU-13 dataset (2011)

Dataset

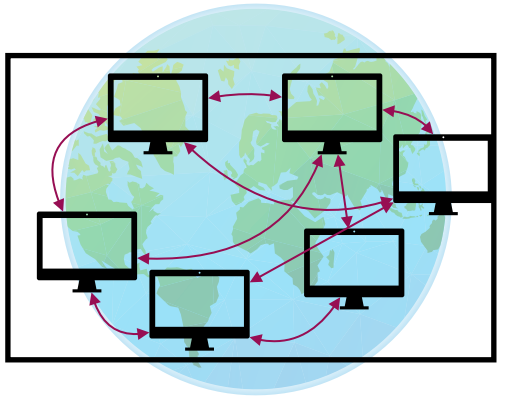


13 botnet scenarios: training and test (\*) sets

Id	#bots	Malware	Activity
1*	1	Neris	IRC, SPAM, CF
2*	1	Neris	IRC, SPAM, CF
3	1	Rbot	IRC, PS
4	1	Rbot	IRC, DDoS
5	1	Virut	SPAM, PS
6*	1	Menti	PS
7	1	Sogou	HTTP
8*	1	Murlo	PS
9*	10	Neris	IRC, SPAM, CF, PS
10	10	Rbot	IRC, DDoS
11	3	Rbot	IRC, DDoS
12	3	NSIS.ay	IRC, P2P
13	1	Virut	HTTP, SPAM, PS

- ❖ **C&C channels:**  
IRC, HTTP, P2P
- ❖ **Malicious activities:**  
DDoS, port scan, spam, click fraud

→ **Objective:** learn from training set and perform the detection on test set.

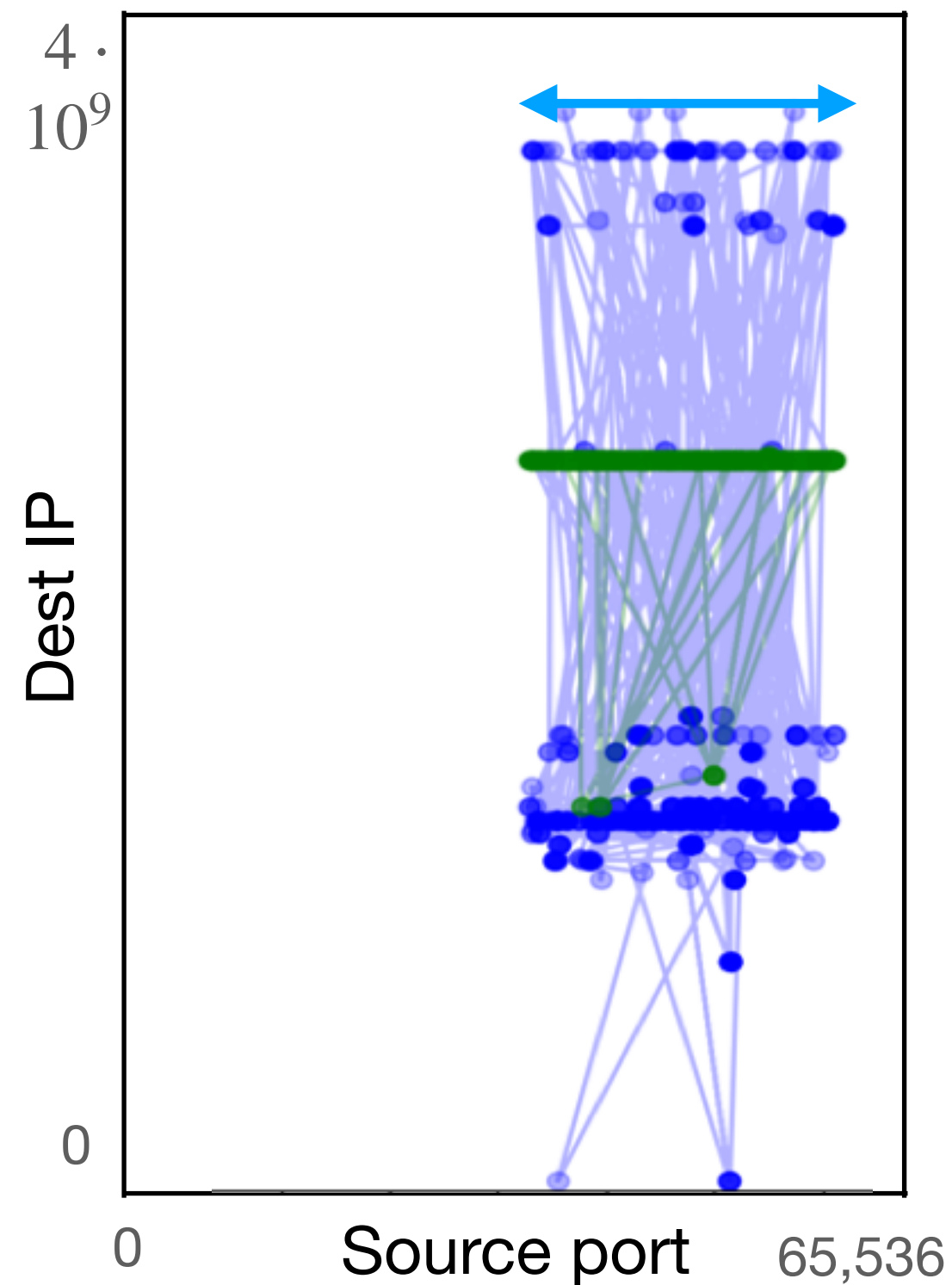


# First observations on CTU-13

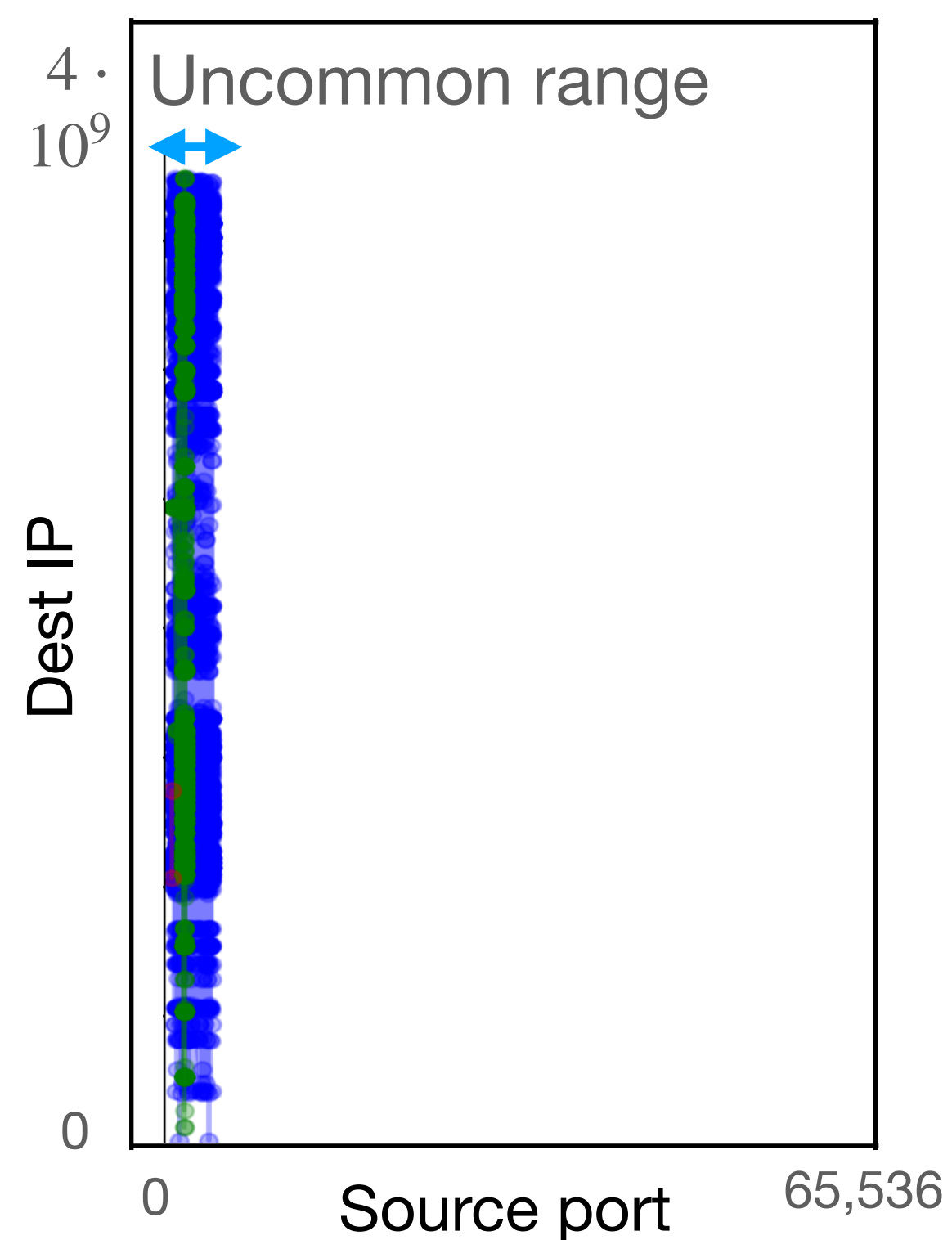
Inspecting the communications of two different hosts

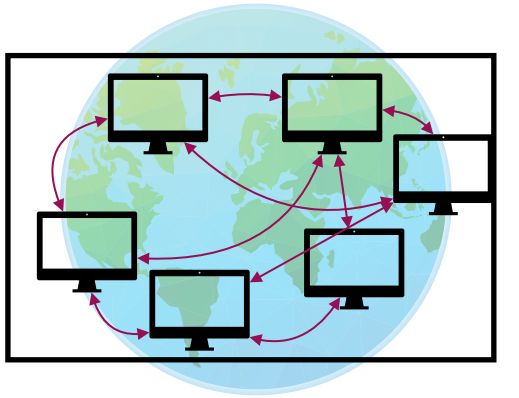
Benign host

Range for ephemeral ports recommended by IANA



Infected host (bot)

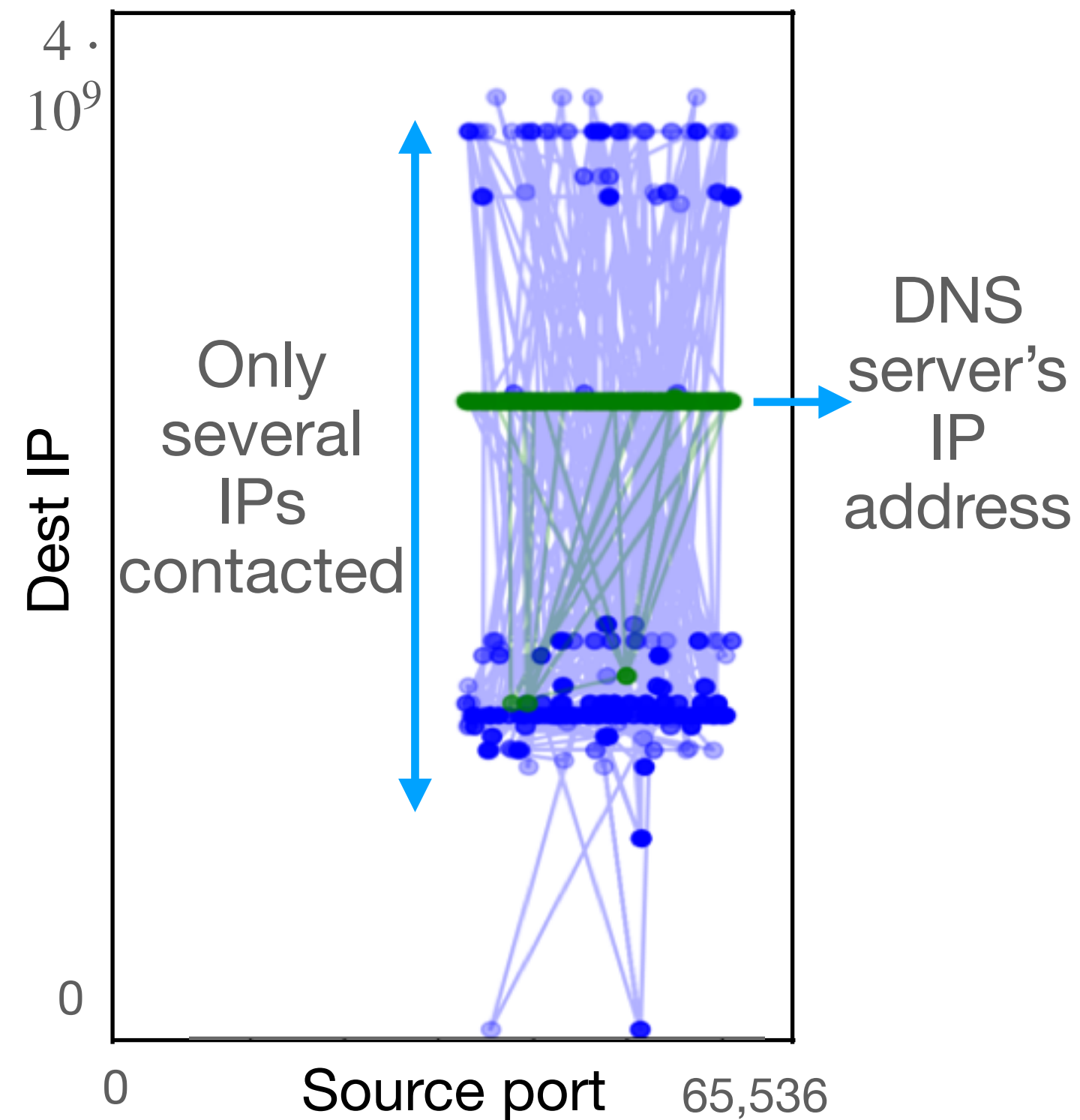




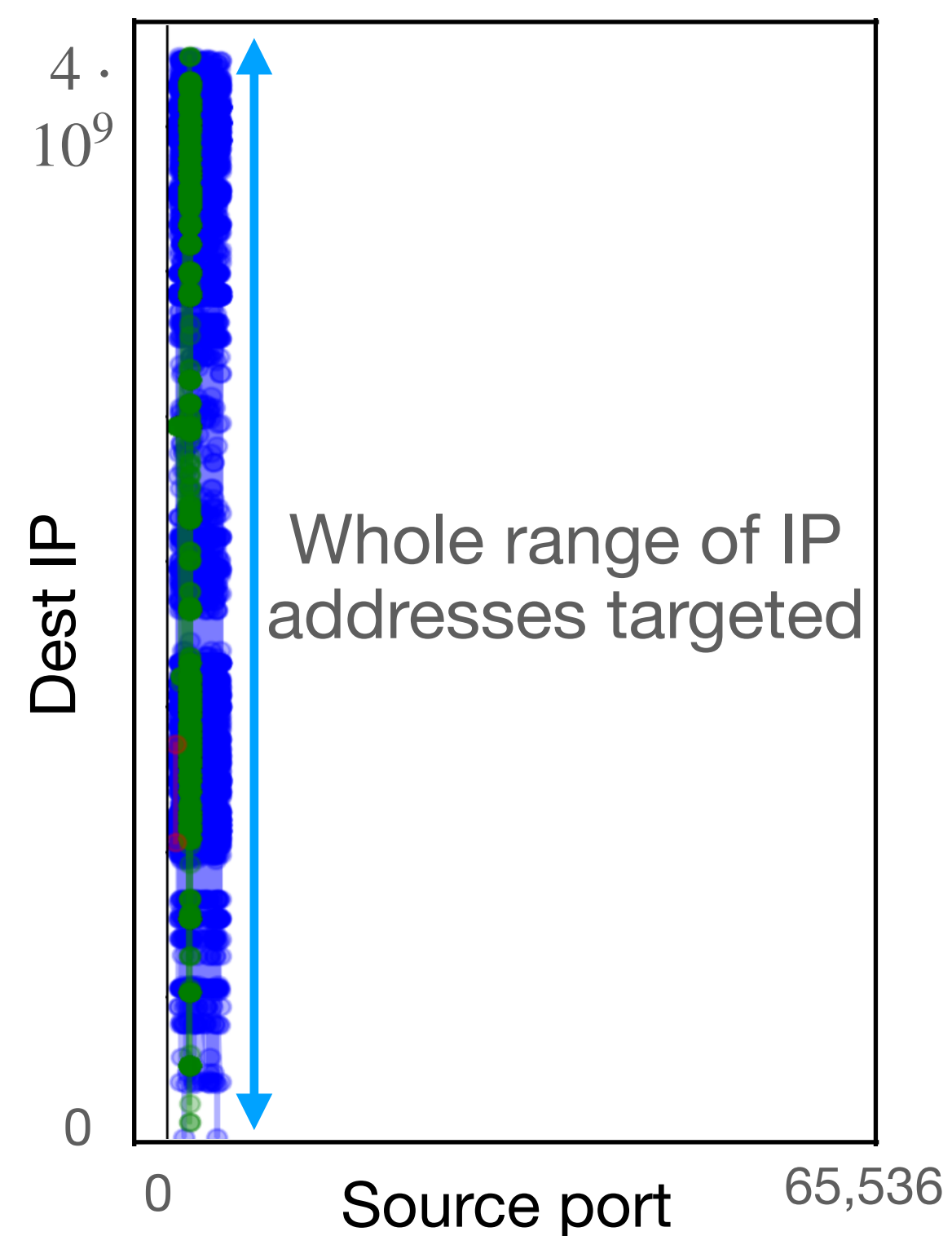
# First observations on CTU-13

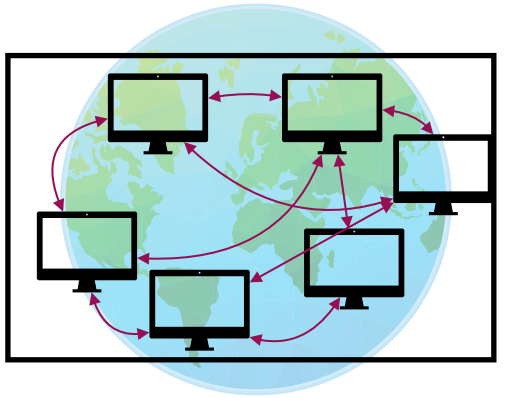
Inspecting the communications of two different hosts

Benign host



Infected host (bot)

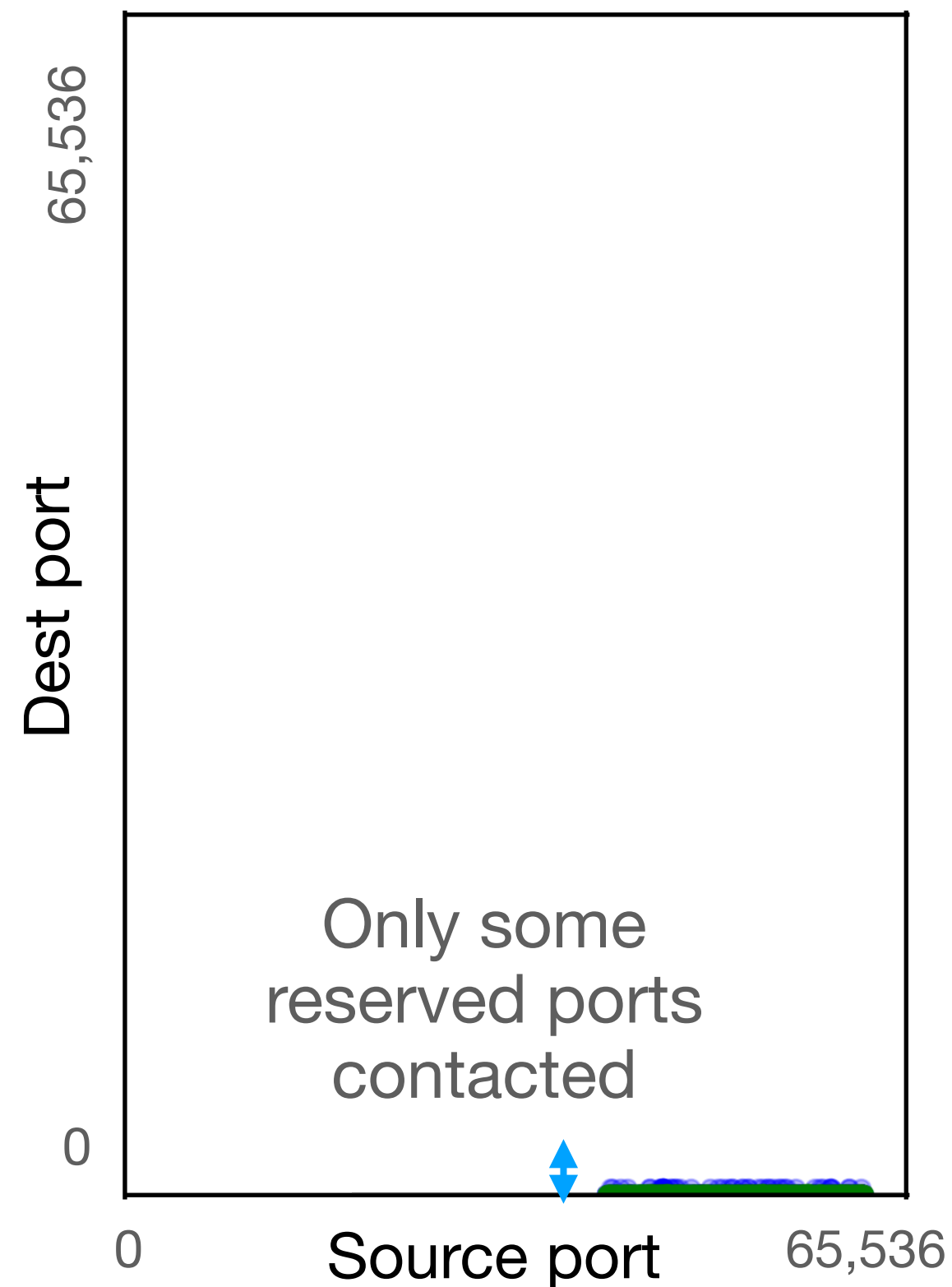




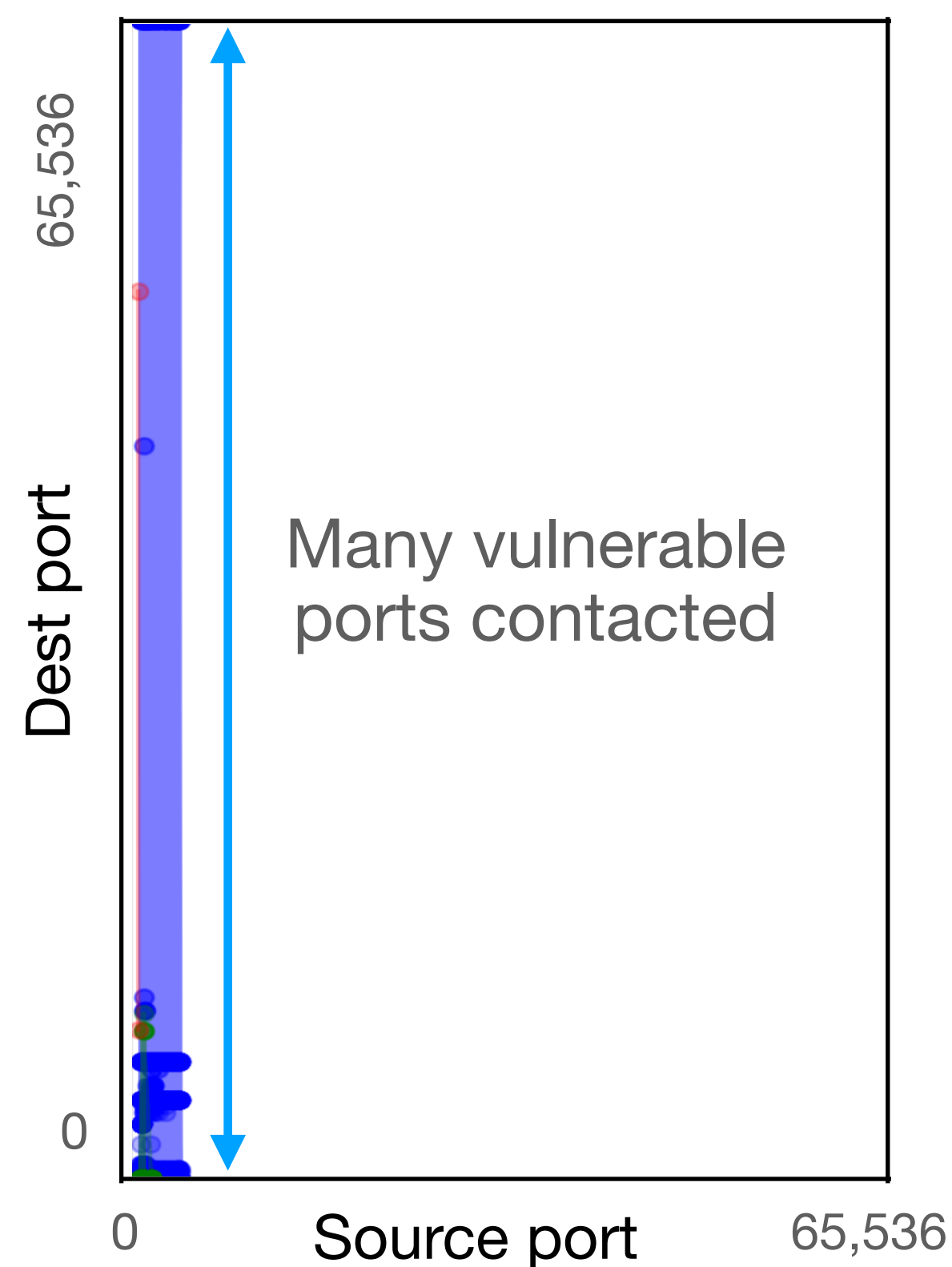
# First observations on CTU-13

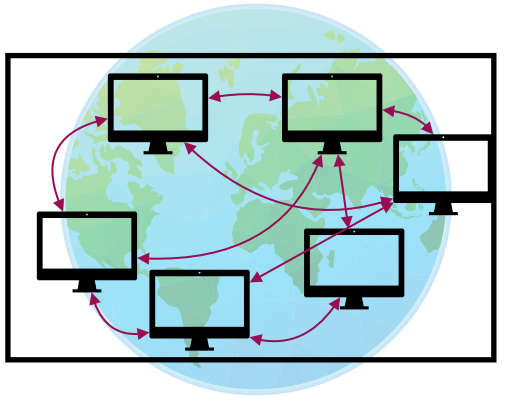
Inspecting the communications of two different hosts

Benign host



Infected host (bot)





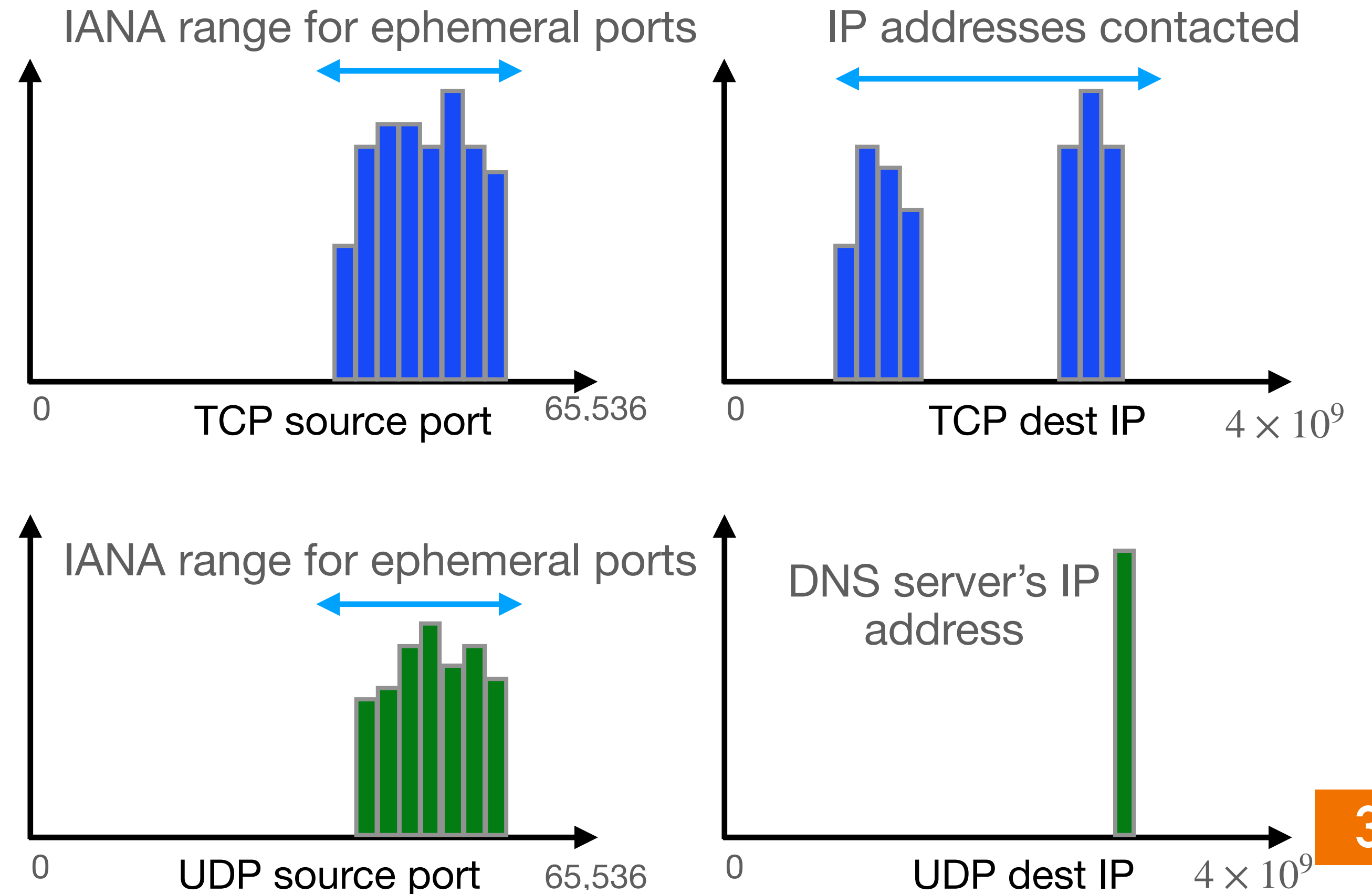
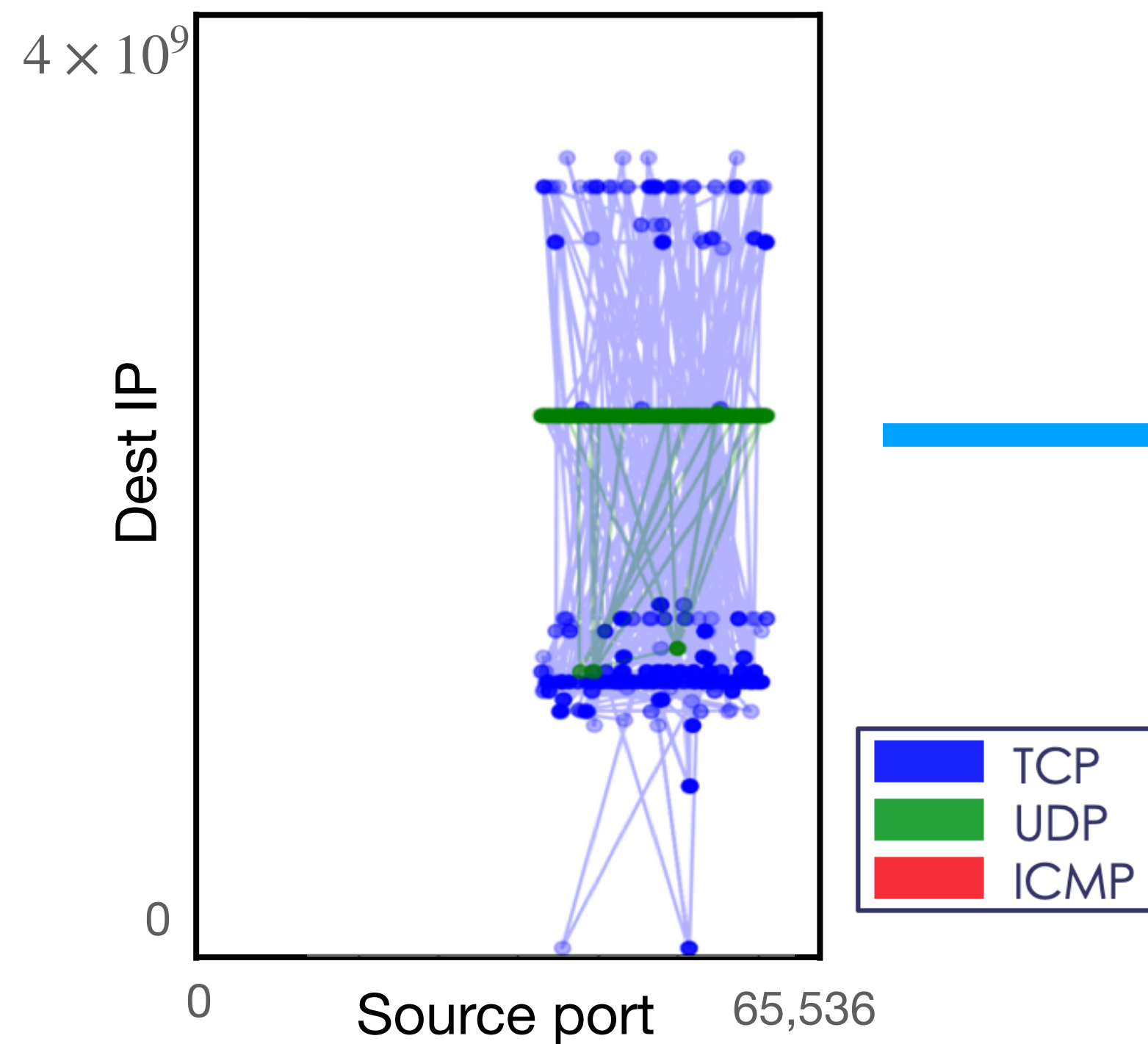
# Frequency distribution of protocol uses

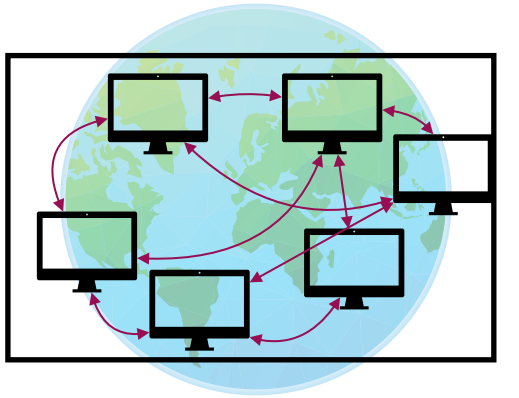
Host signature: **concatenation** of the **frequency distributions** of the 9 features:

9 features from the combination of:

- TCP
- UDP
- ICMP
- Source port
- Destination port
- Destination IP address

Example for a **benign host**:





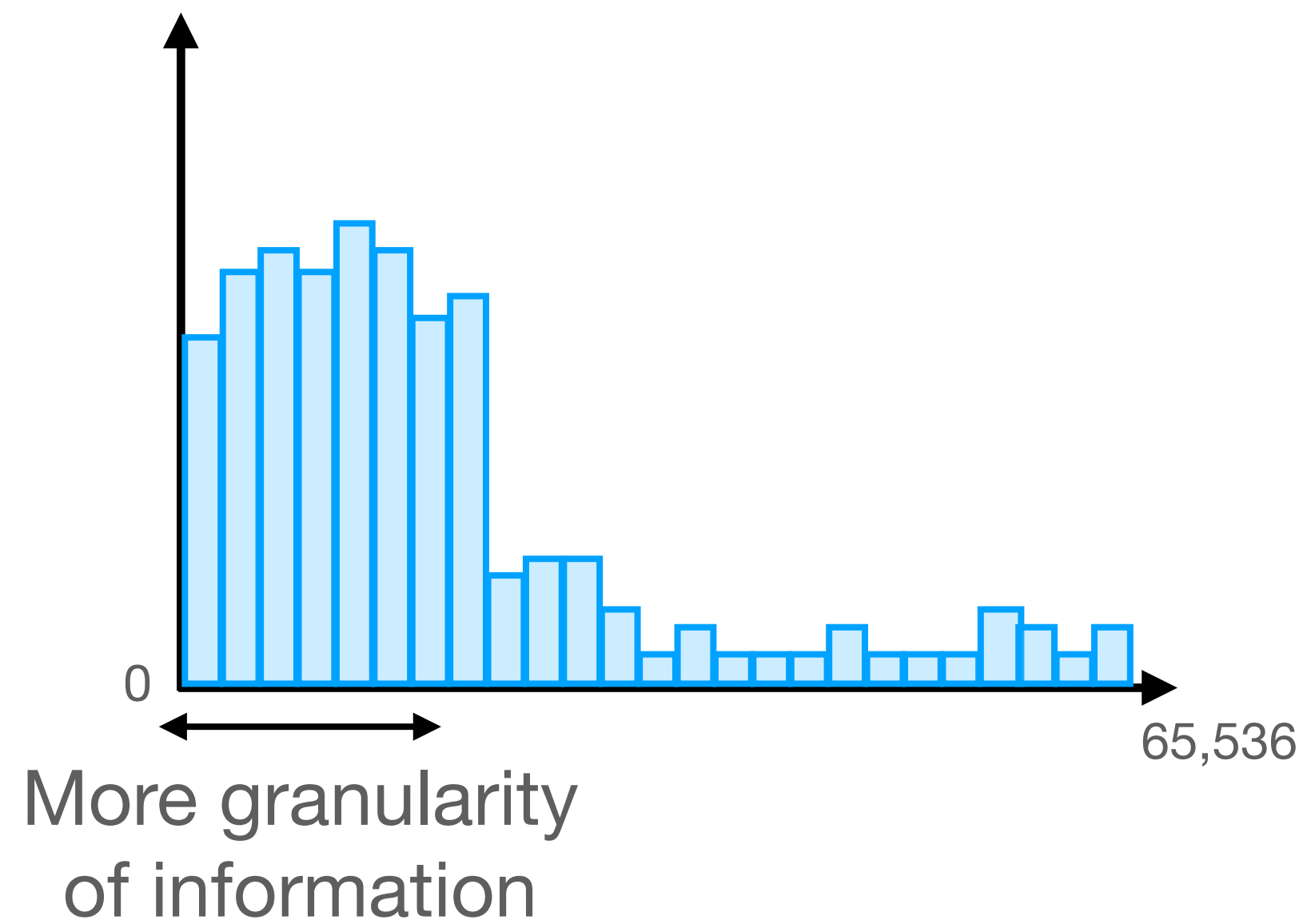
# Quantisation bin

Adaptive bin width computed for each attribute: the same bin distribution for all hosts

Example for a **Destination port TCP:**

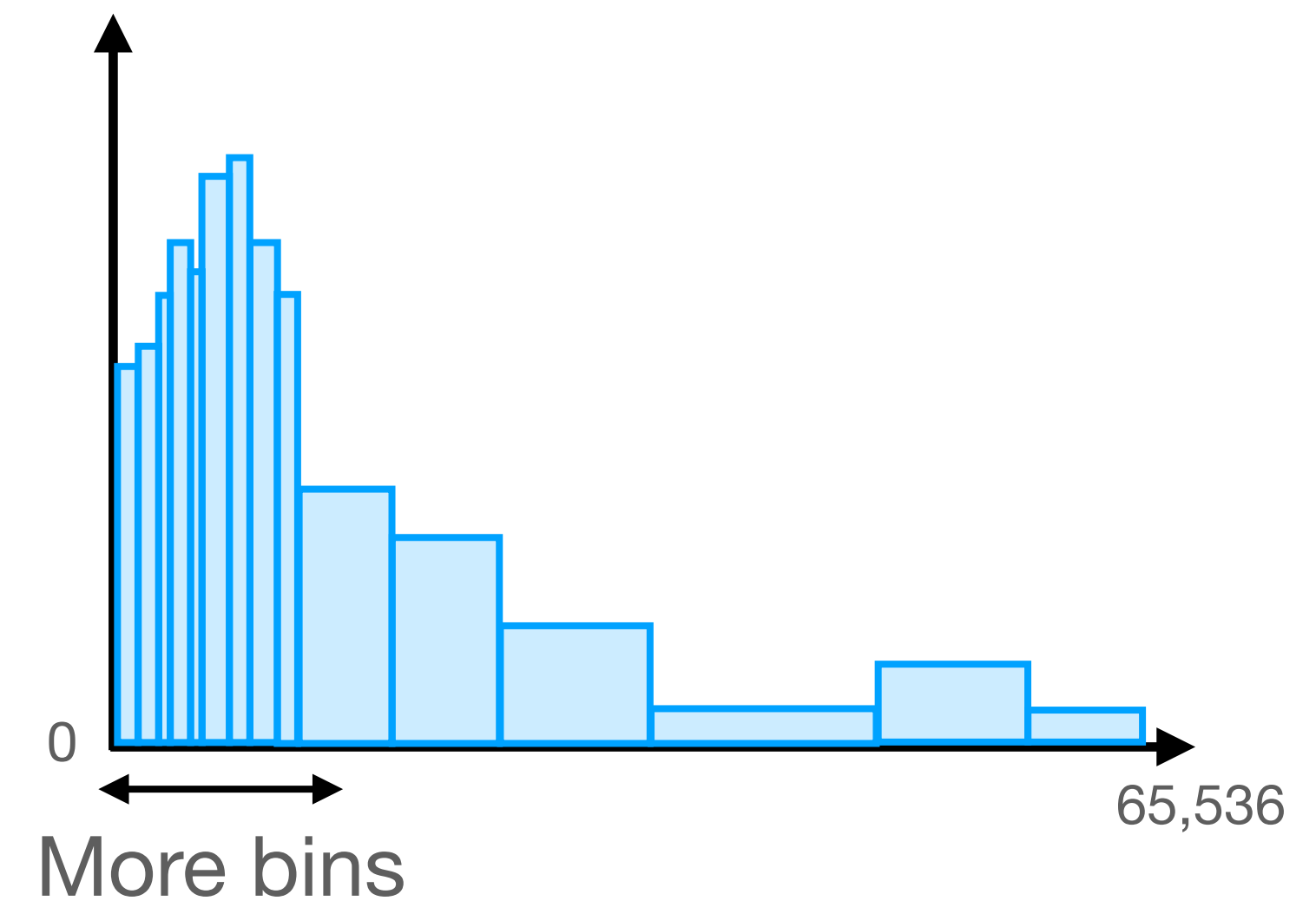
## Regular bins

*Bins of equal width*

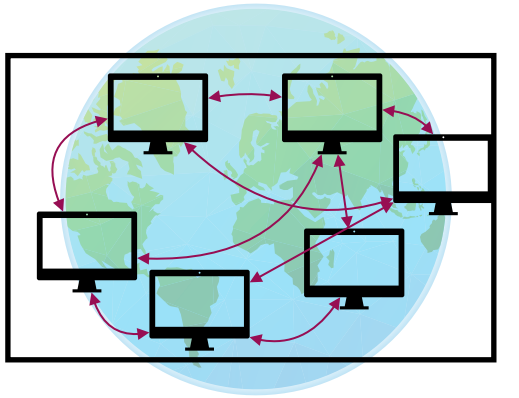


## Adaptive bins

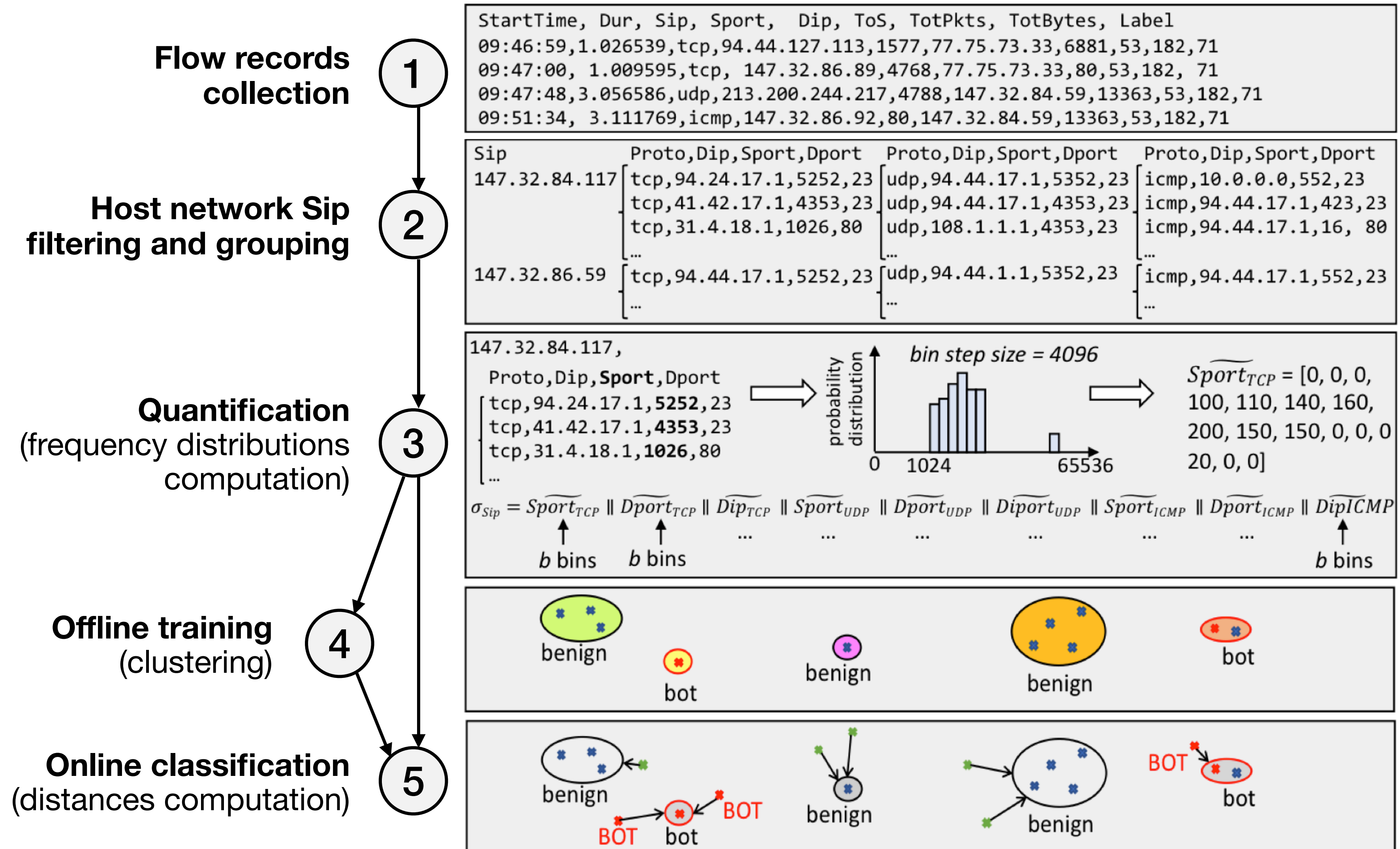
*Bins width adapted to the density of information*

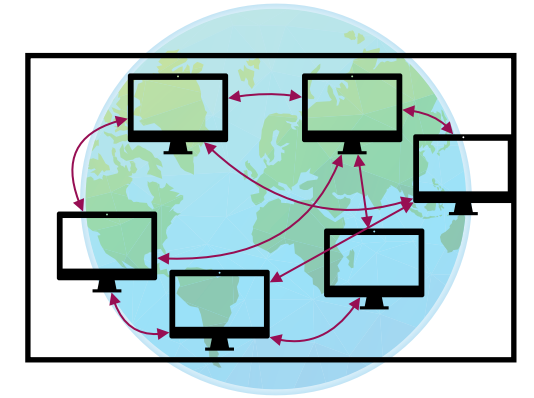






# Our general approach: BotFingerPrinting





# Evaluation

- ❖ Tuning depending on the goal(s) to favour
  - ▶ Maximising the true bot detection
  - ▶ Minimising the false positive rate
  - ▶ Minimising the memory usage

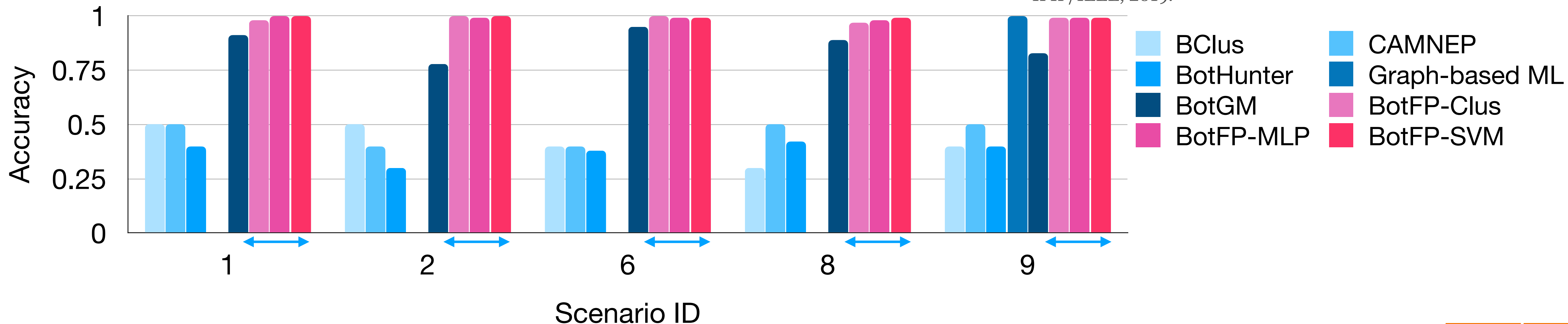
"An empirical comparison of botnet detection methods,"  
Computers & Security, 2014.

"BotHunter: Detecting Malware Infection Through IDS-Driven  
Dialog Correlation," Usenix Security Symposium, 2007.

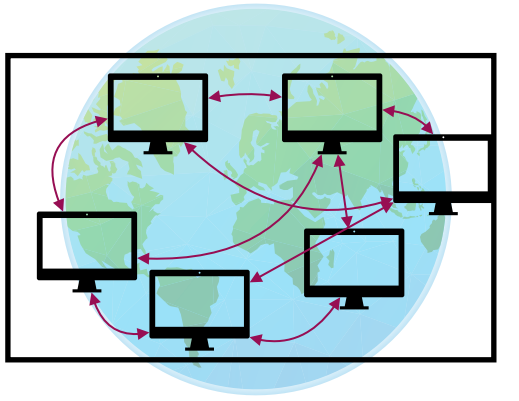
"BotGM: Unsupervised Graph Mining to Detect Botnets in Traffic  
Flows," CSNet, 2019.

"A Graph-Based Machine Learning Approach for Bot Detection,"  
IFIP/IEEE, 2019.

Accuracy of state-of-the-art techniques and BotFP



→ BotFP accuracy **between 97 and 100%**



# BotFP conclusion

Benefits of the detection inspecting **service usages**:

- ❖ **Histograms approximate the relations between hosts**
- ❖ **Far more lightweight and more efficient** than graph-based approaches
  - ▶ Very high accuracy (from 97 to 100%), outperforming other state-of-the-art techniques
  - ▶ Nearly all bots detected with very few false positives

# ASTECH

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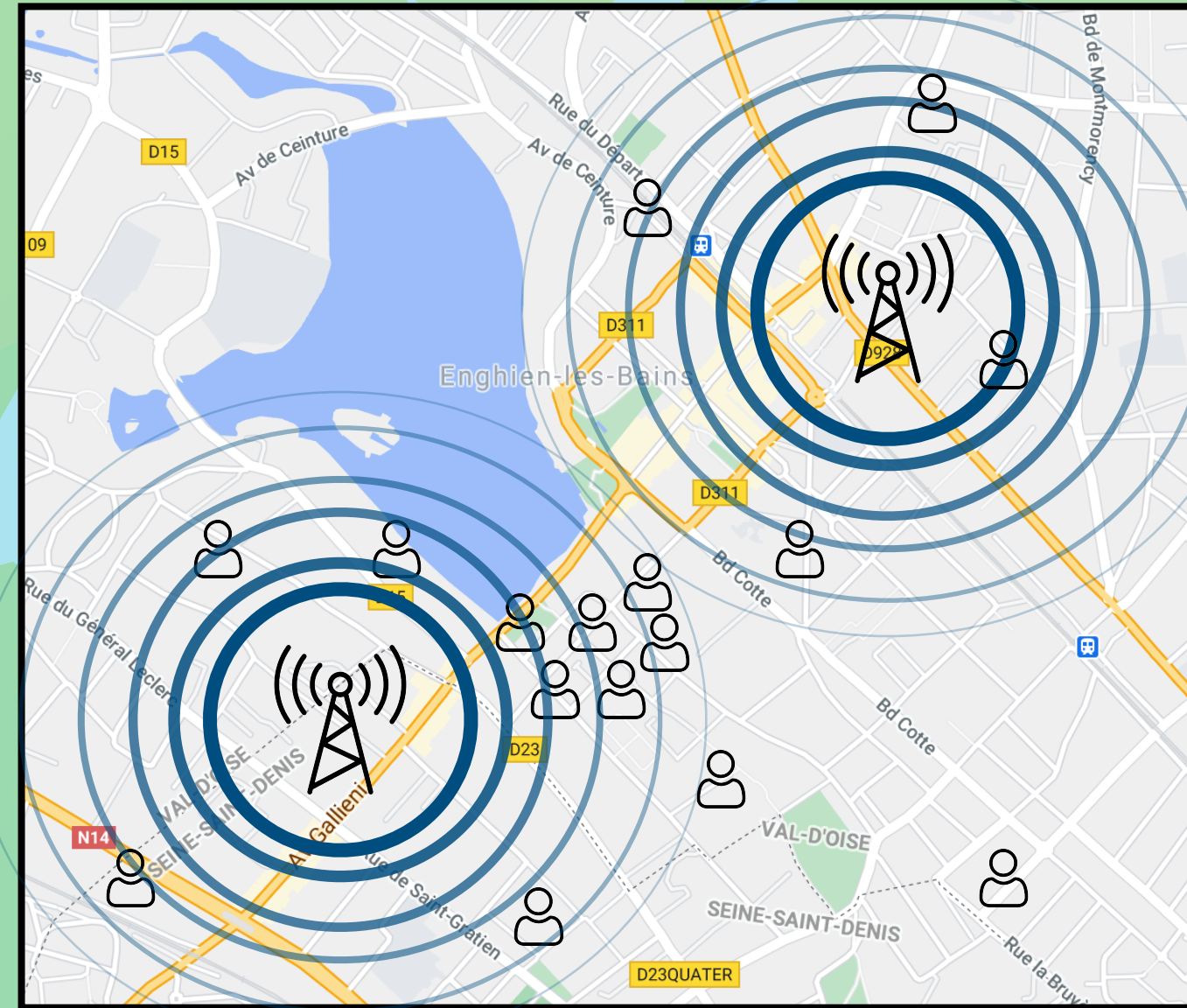
# ASTECH

In cellular networks



# ASTECH

## In cellular networks



- ❖ Detecting **uncommon behaviours** from users
- ❖ **Special events** and outages from the operator
- ❖ Impacted mobile **applications** during the event



# ASTECH

## Challenge:

- ❖ Detection of events in mobile traffic not tackled at the **app-level**
- ❖ **Classification** of events rarely done

## Our approach:

- ❖ Spatiotemporal convex hull anomaly detection
- ❖ Analysis of **impacted mobile apps** and spatiotemporal spreading

Our contribution: detection and **classification** of events in mobile traffic



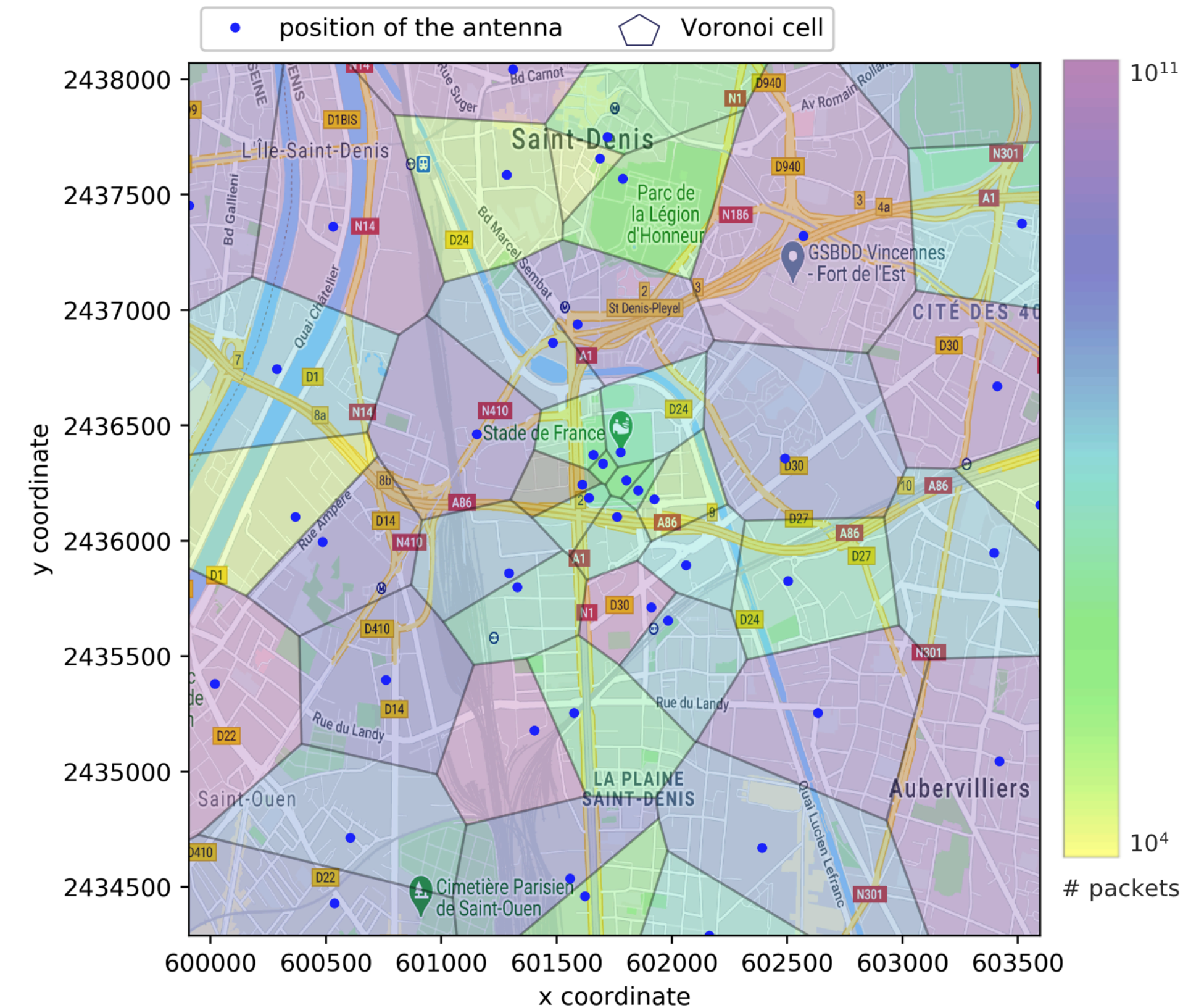




# Evaluation on citywide traffic data

TCP sessions aggregated by **time series** per:

- ❁ **Mobile application**
- ❁ **Attribute:** #users, upload and download traffic
- ❁ **30-minute time slot**
- ❁ **Base station**





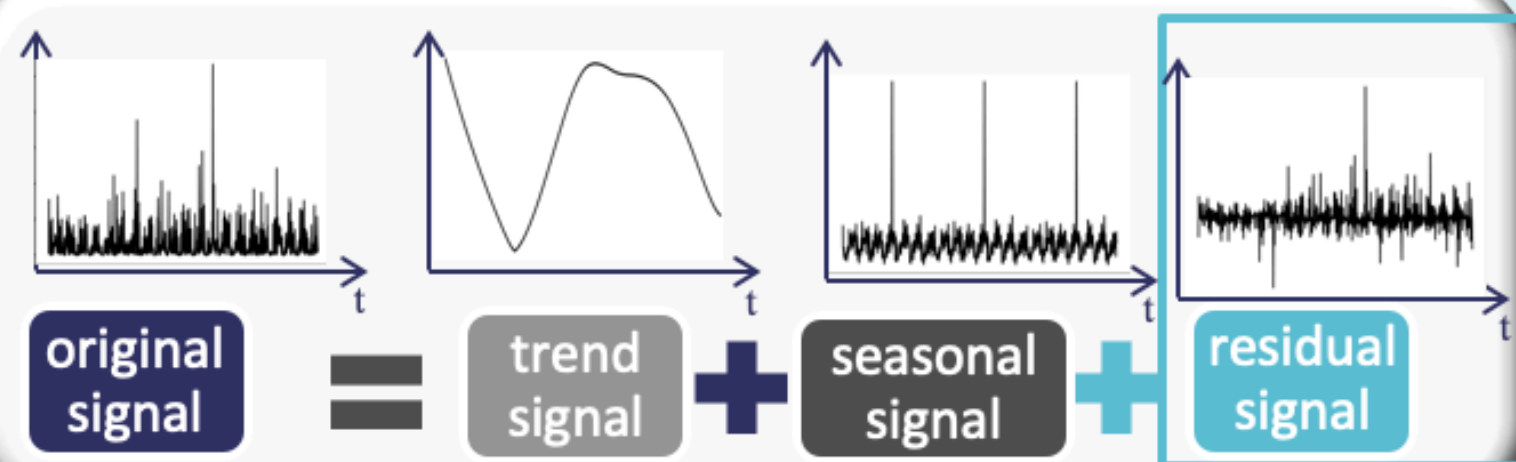


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## Step 1: set of time series $\mathcal{Y}$

For each time series (i.e. each app, feature and base station):

### Time series decomposition



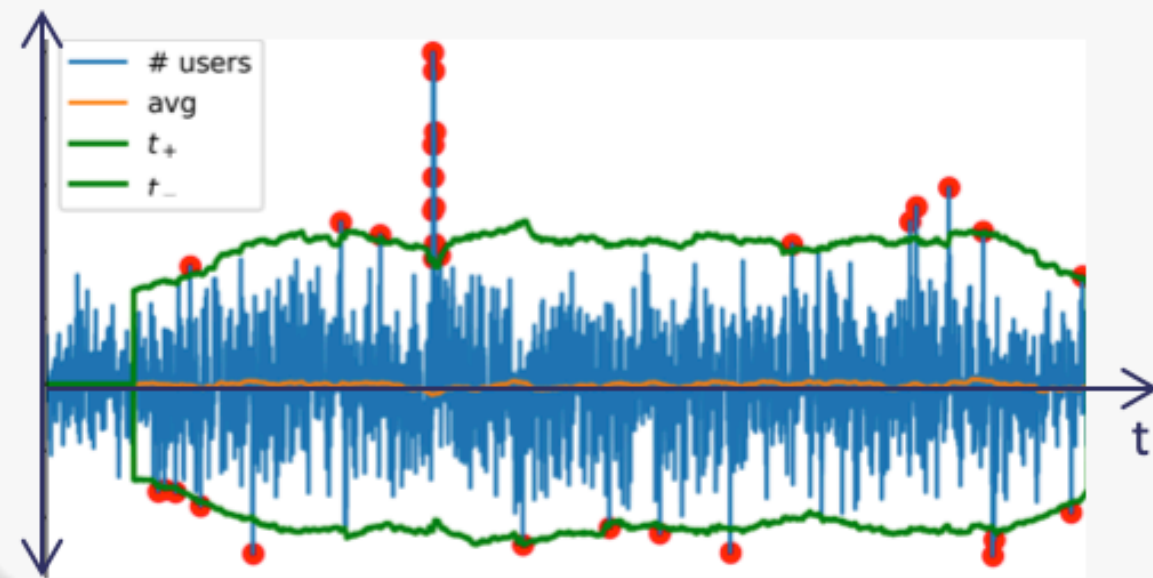
### Time series anomaly detection

extraction

➤ **Smoothed Z-score:**

$t_{\pm} = avg \pm \tau * std$  ( $\tau = 3.5$ ) with *avg* and *std* the mean and standard deviation on period  $[t_0 - lag; t_0]$

➤ **Anomaly** if  $value(t_0) > t_+$  or  $< t_-$ .



## Step 2.1: set of raw anomalies $\mathcal{A}$

Given the whole set of raw anomalies:

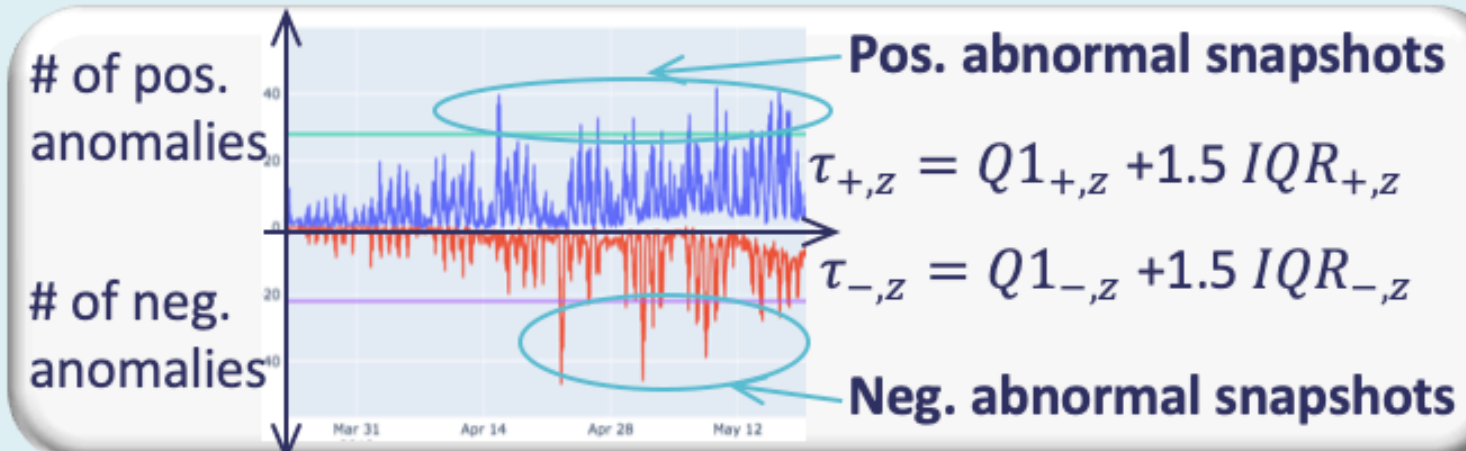
### Snapshots formation

Snapshot  $\leftrightarrow$  group of anomalies at a given place and time  
Gives an idea about the current network's state

## Step 2.2: set of snapshots $\mathcal{S}$

### Selection of abnormal snapshots

For each zone  $z$ :

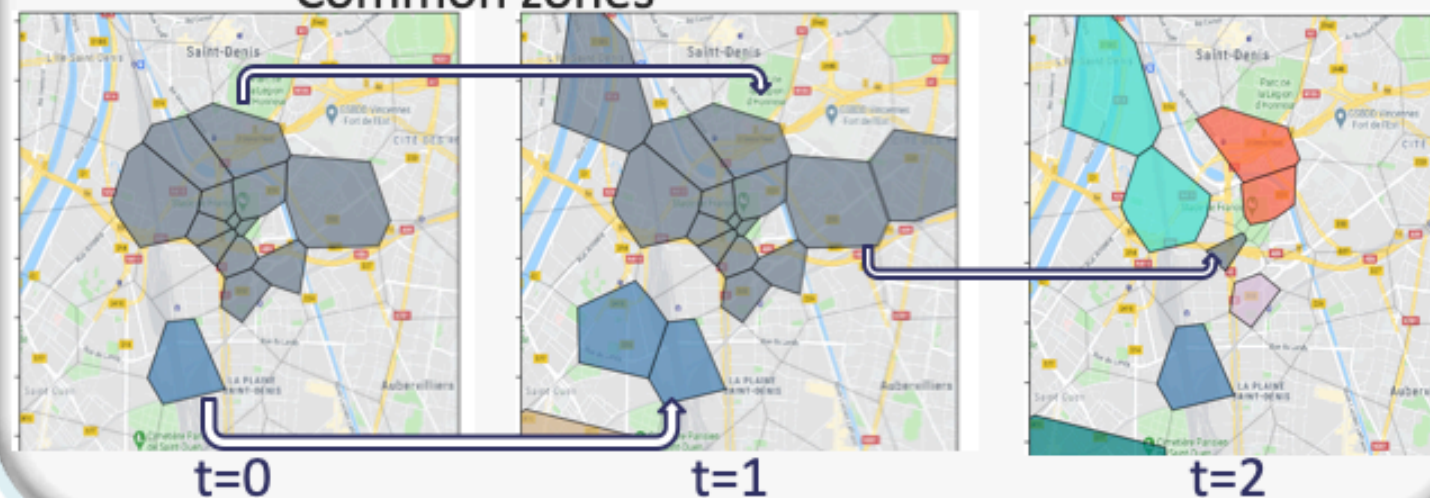


### 2-step clustering

➤ **Recursive algorithm by region growing**

➤ **+ Aggregation into spatio-temporal events**

Common zones



## Step 3: set of group anomalies $\Gamma$

Given the whole set of group anomalies:

### Event classification

➤ **3 super-features to classify group anomalies:**

- Sign of traffic variations i.e., less or more traffic than usual
- Anomaly sparsity Centralized or distributed anomaly?
- Group of impacted apps Rather a single or several impacted apps?

➤ **k-means clustering of anomalies  $\Gamma$  based on their super-features**

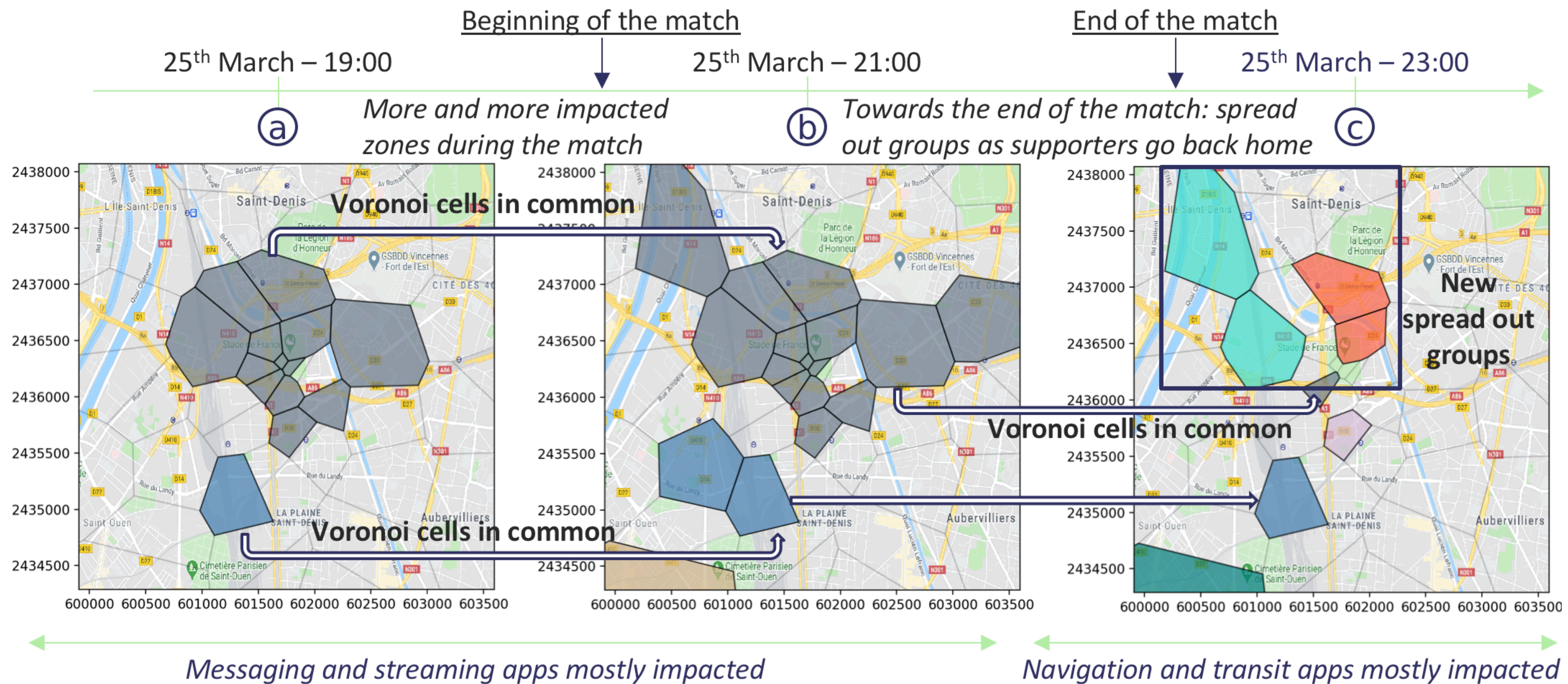






# Formation of spatiotemporal groups

1. Spatial grouping: abnormal snapshots into spatial groups
2. Spatiotemporal grouping: spatial groups into spatiotemporal group anomalies



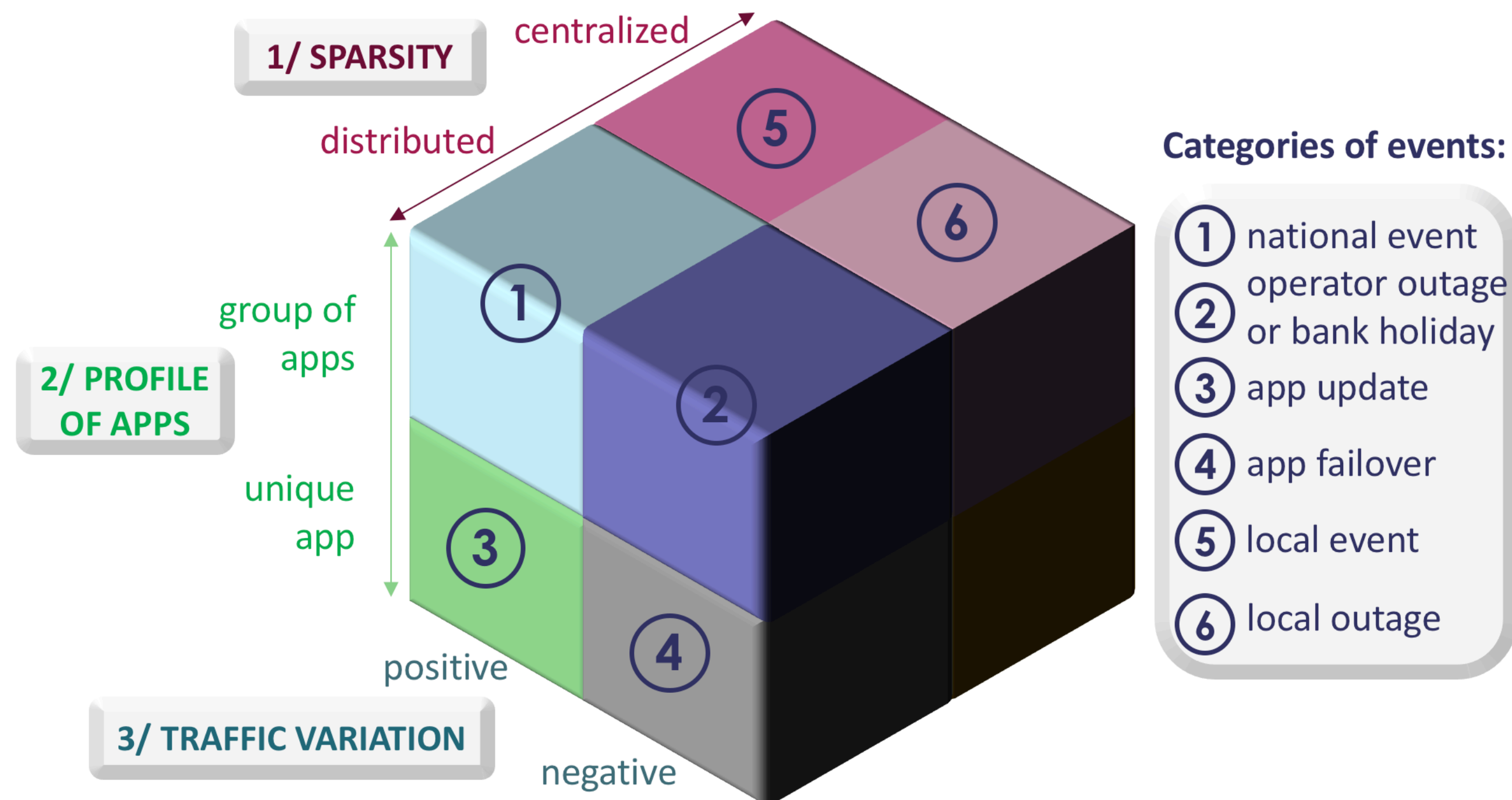




# Special events characterisation

Clustering to group similar events into broad categories

- ❖ 3 super-features
- ❖ 8 broad categories of events







# Evaluation on citywide dataset

## ❖ Events of **positive** anomalies

- ▶ Matches/concerts at Stade de France
- ▶ Notre-Dame de Paris fire
- ▶ Application update

## ❖ Events of **negative** anomalies

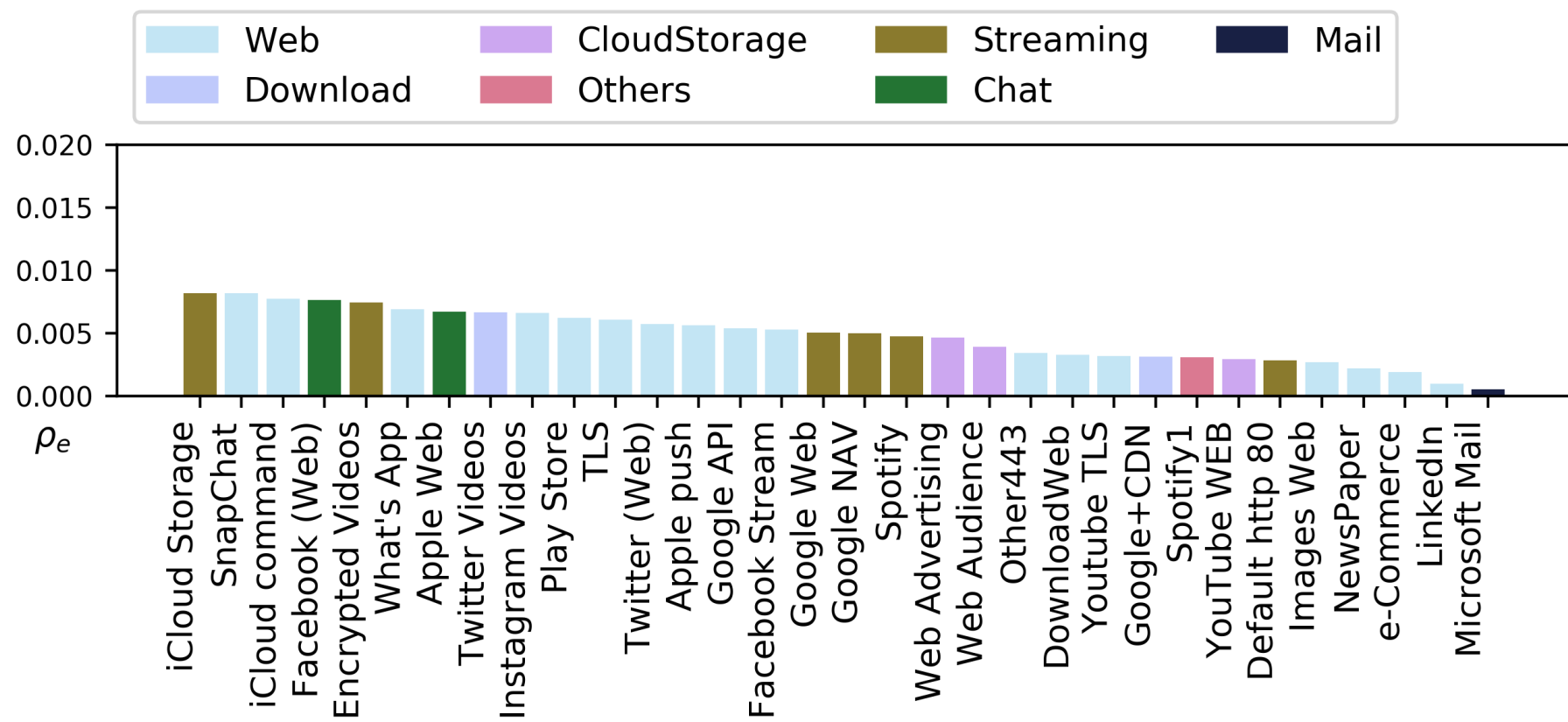
- ▶ Bank holidays
- ▶ Orange 4G network outage
- ▶ Google Cloud outage



# Typology of impacted apps

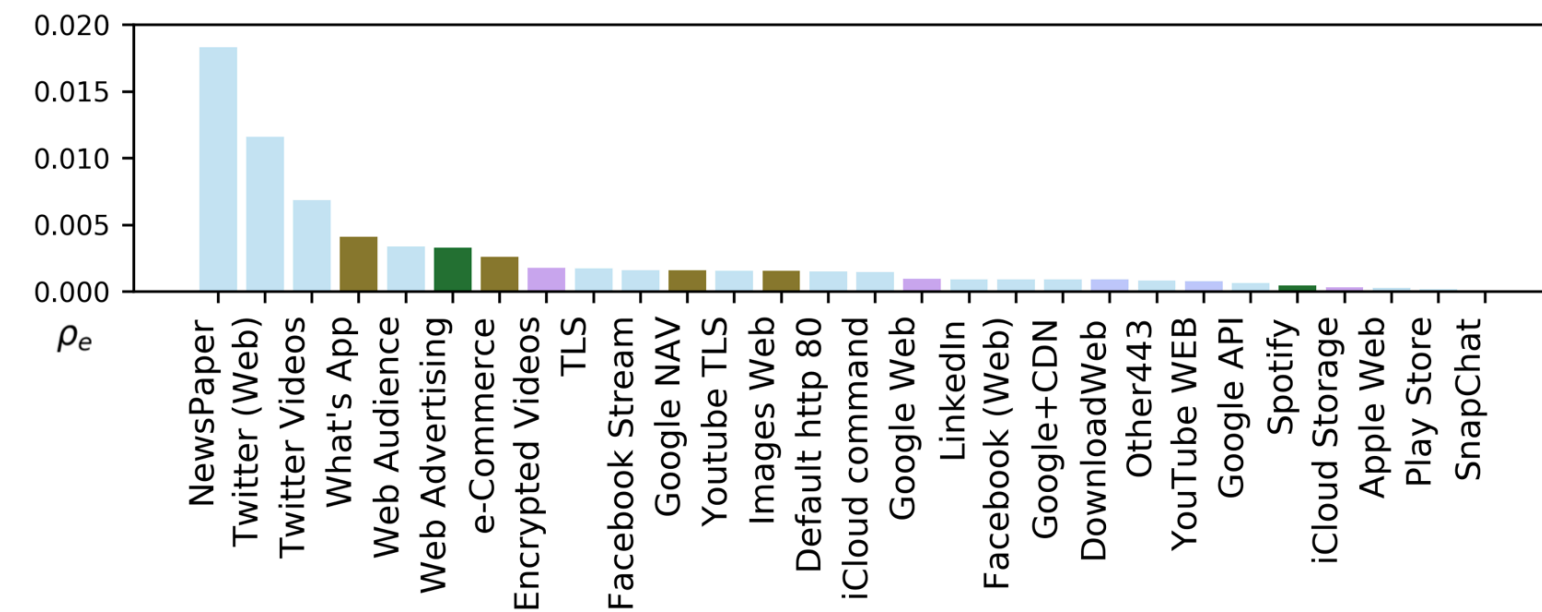
## Events of positive anomalies

Local event



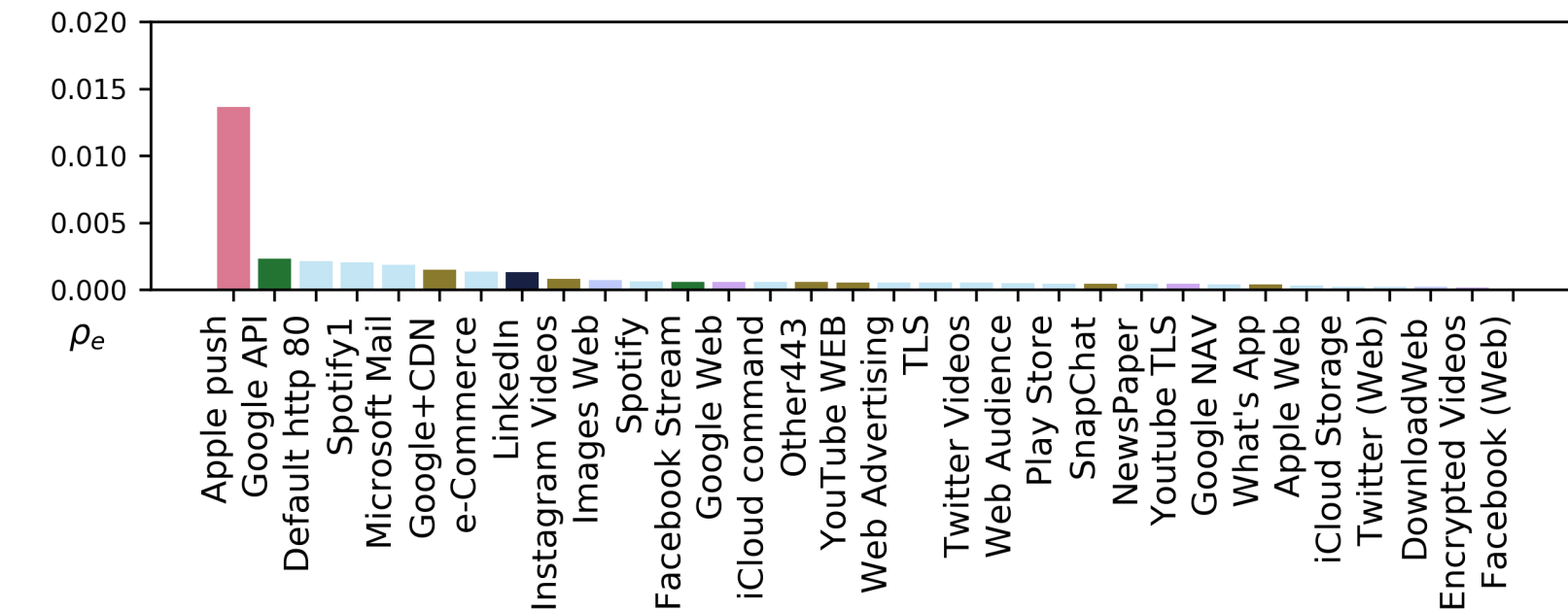
→ Several apps: streaming, web and chat applications

National event



→ Several apps: NewsPaper and Twitter

App update



→ Unique app: Apple push

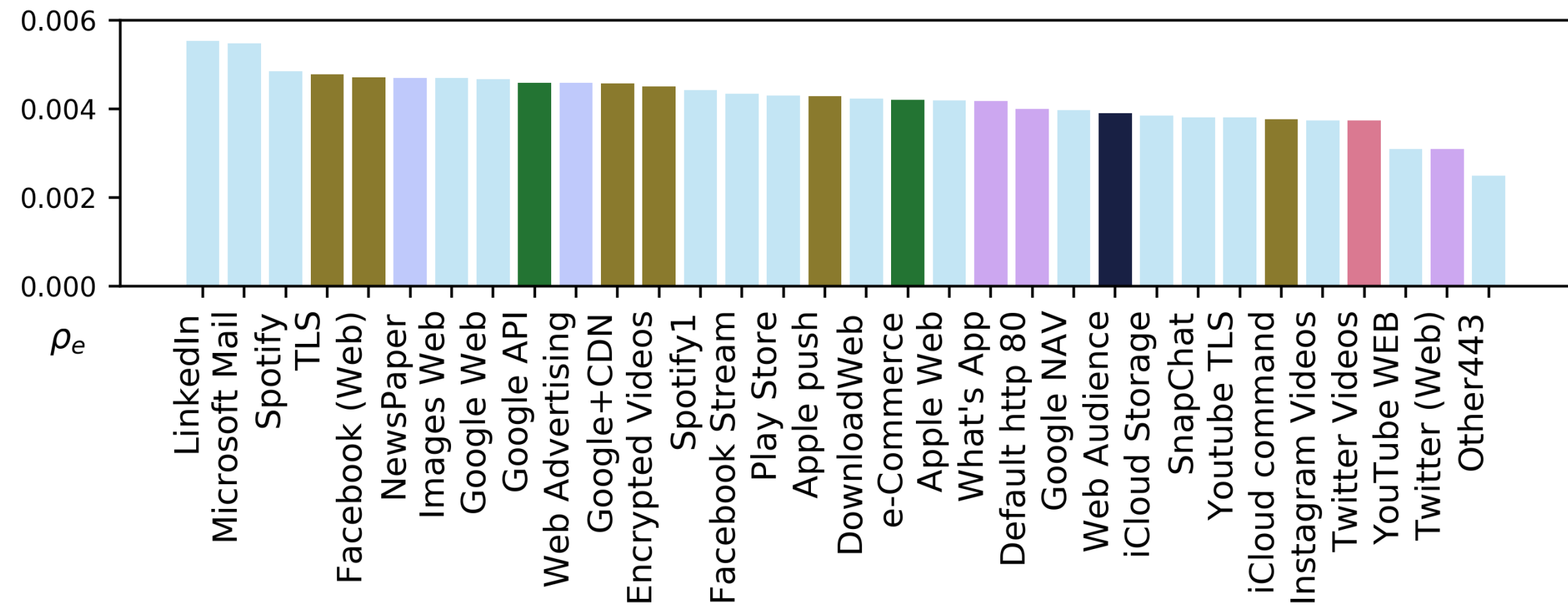
→ **Specific typology** for the events of **positive anomalies**



# Typology of impacted apps

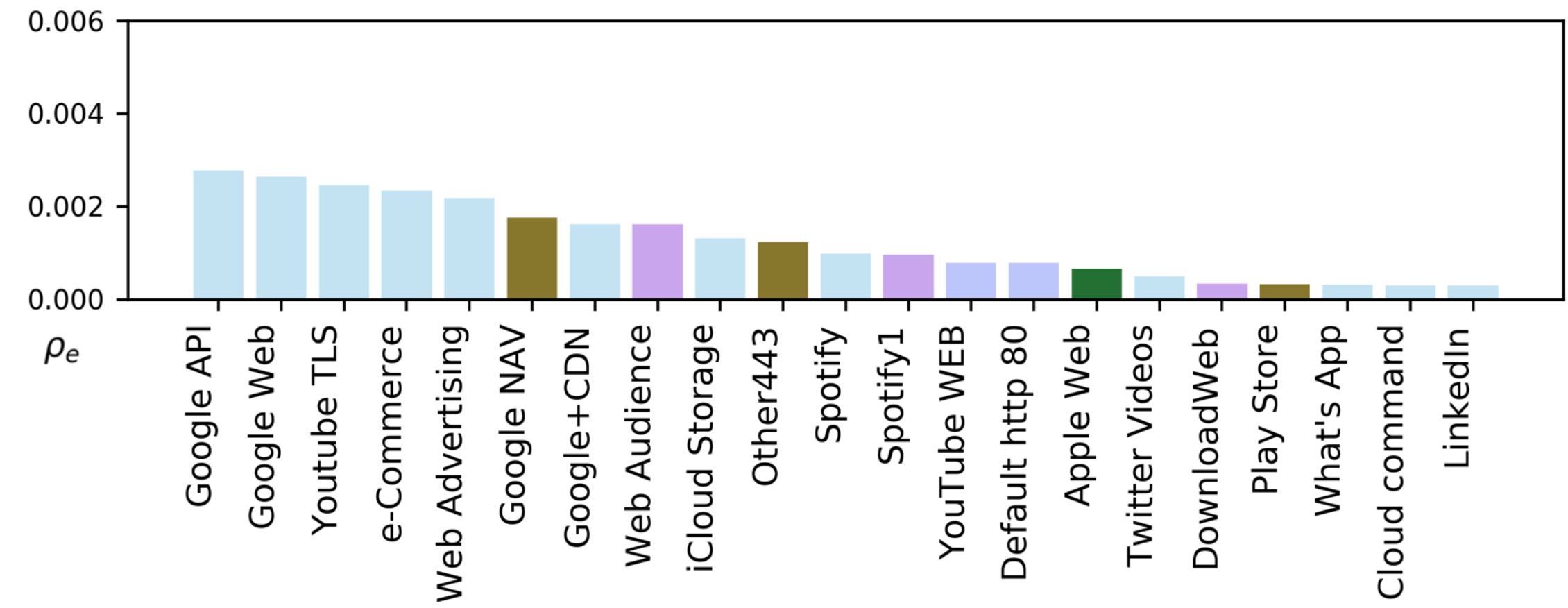
## Events of negative anomalies

Bank holiday



→ All apps impacted

Outage



→ All apps impacted

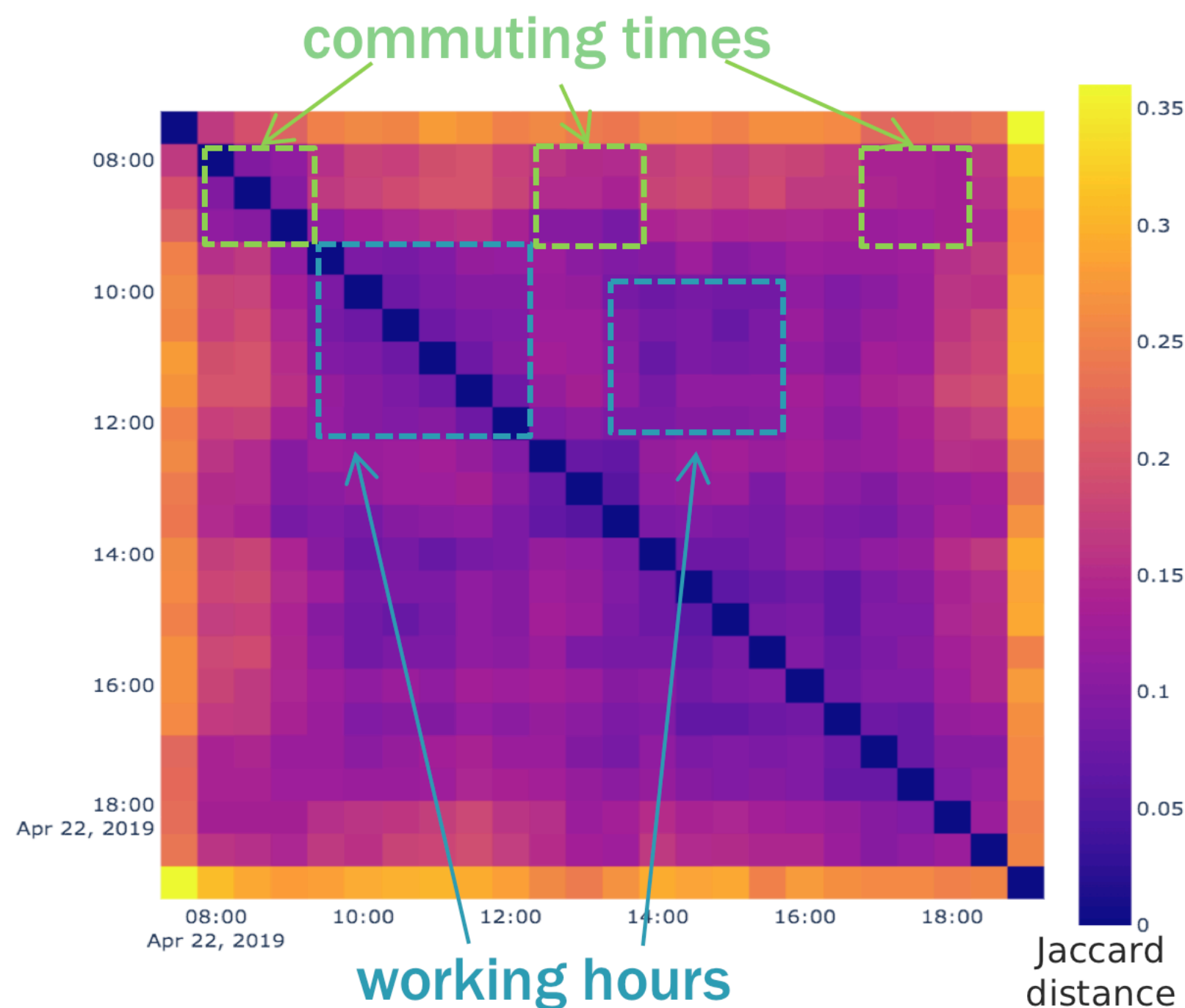
→ **No specific typology for negative anomalies, as all apps (lightly) impacted**



# Temporal evolution of the set of impacted apps

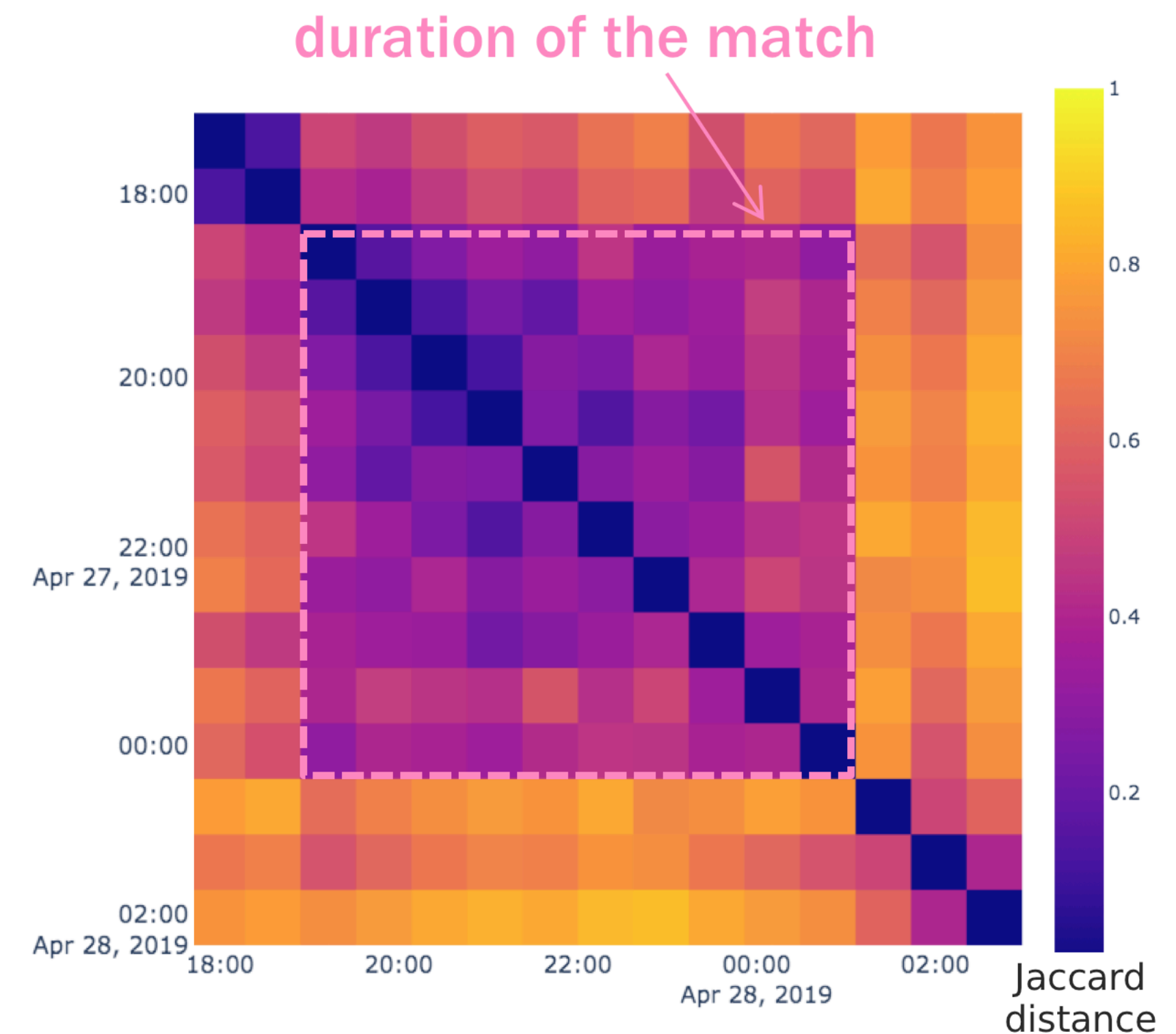
## Bank holiday

- ▶ Similar profile (darkest squares) during commuting times
- ▶ Similar profile during working hours



## Outage

- ▶ Similar profile at the heart of the match



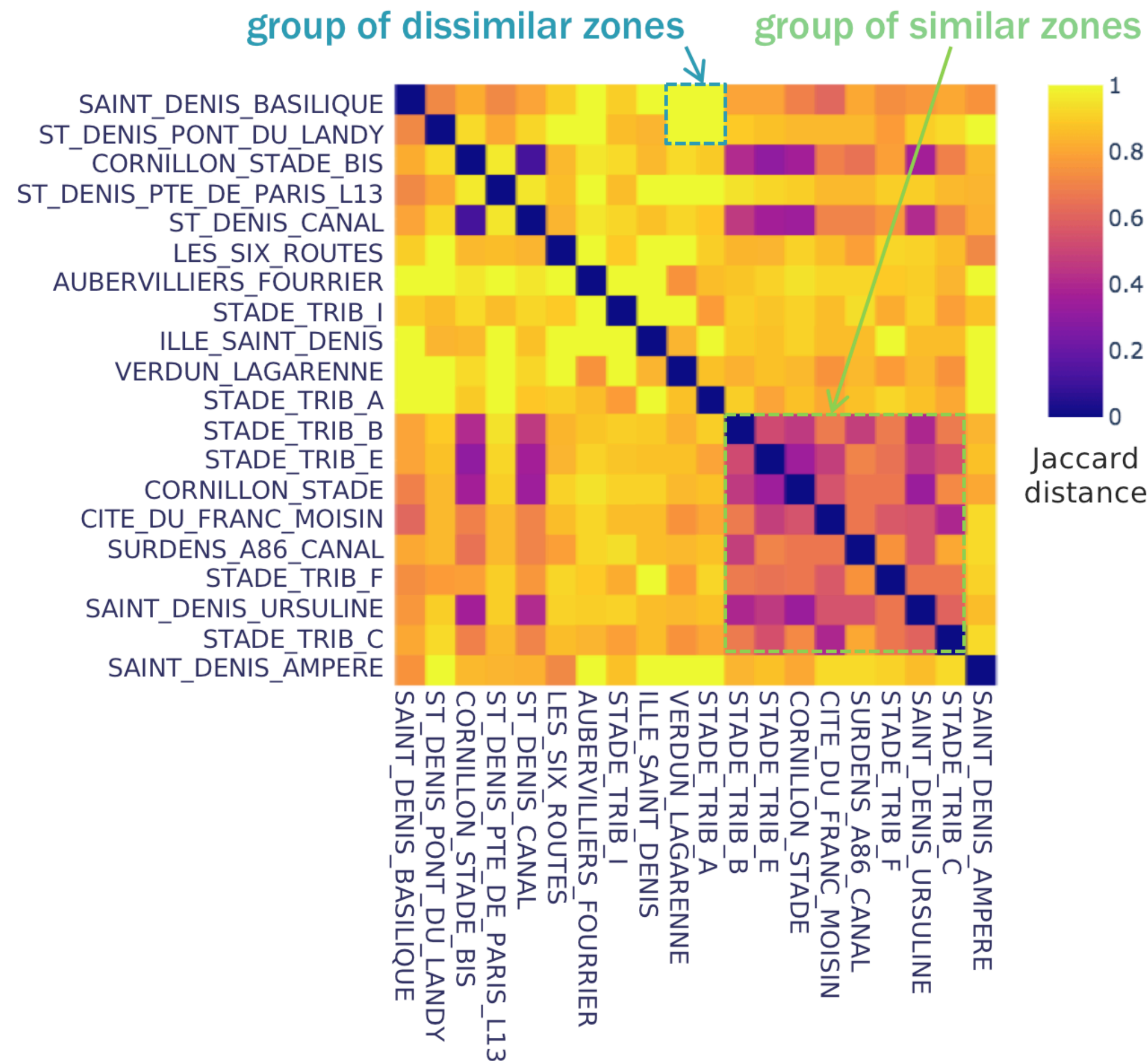




# Spatial evolution of the set of impacted apps

One generic pattern: bank holidays and local/national events

- ▶ Very close Voronoi cells while others more distant





# ASTECH conclusion

Benefits of studying the mobile apps usage:

- ❖ **Spatiotemporal** group anomaly detection
  - ▶ Fine characterisation of a wide variety of events
- ❖ **Typology of impacted applications**
  - ▶ Events of **positive** anomalies → **typology** of impacted applications (either subset of apps or unique app)
  - ▶ Events of **negative** anomalies → **no specific** typology

# General conclusion

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# Contributions

## Split-and-Merge

- ❖ Early detection of **emerging botnets** spreading on the Internet
  - ▶ A. Blaise, M. Bouet, S. Secci, V. Conan, "Split-and-Merge: Detecting Unknown Botnets," *IFIP/IEEE Symposium on Integrated Network and Service Management (IM)*, 2019.
  - ▶ A. Blaise, M. Bouet, V. Conan, S. Secci, "Detection of zero-day attacks: An unsupervised port-based approach," in *Elsevier Computer Networks*, vol. 180, pp. 107391, 2020.
  - ▶ A. Blaise, S. Scott-Hayward, S. Secci, "Scalable and Collaborative Intrusion Detection and Prevention Systems Based on SDN and NFV," chapter in *Guide to Disaster-Resilient Communication Networks, Computer Communications and Networks*, pp. 653-673, Springer, 2020.



# Contributions

## BotFingerPrinting

- ❖ Detecting **botnet infected hosts** at the enterprise-level
- ❖ Histogram-based algorithm to model communications
- ▶ A. Blaise, M. Bouet, V. Conan, S. Secci, "Botnet Fingerprinting: A Frequency Distributions Scheme for Lightweight Bot Detection," in *IEEE Transactions on Network and Service Management*, vol. 17 (3), pp. 1701-1714, 2020.
- ▶ A. Blaise, M. Bouet, V. Conan, S. Secci, "BotFP: FingerPrints Clustering for Bot Detection," *IEEE/IFIP Network Operations and Management Symposium (NOMS)*, 2020.

# Contributions

## ASTECH

- ✦ Detection of spatiotemporal events occurring in a city, in terms of volume and impacted apps
  - ▶ A. Blaise, M. Bouet, V. Conan, S. Secci, "Group anomaly detection in mobile app usages: a spatiotemporal convex hull methodology," *submitted to IEEE Transactions on Mobile Computing*.

# General perspectives

- ❖ Demonstration of the **potential** of the analysis of **port numbers, mobile applications and services**
  - ▶ Act as universal (in all subnetworks) and permanent identifiers
  - ▶ **Efficient** and **lightweight** algorithms
- ❖ **Real time** implementation: **online** algorithms
- ❖ **System applicability**
- ❖ Development of **hybrid** solutions: coupling the analysis on flows and IP addresses with port numbers

# Perspectives

## ❖ Split-and-Merge

- ▶ Implementation in a **Software-Defined Networking** environment
- ▶ P4 network programming language: detection, attack mitigation

## ❖ BotFingerPrinting

- ▶ Exploring unsupervised learning techniques
- ▶ Real time implementation in a **Security and Information Event Management**

## ❖ ASTECH

- ▶ Grouping anomalies disconnected from each other
- ▶ Real time implementation in **5G Platform**



**Thank you**